

## Schwartz Chapter 14: Problems 1\*, 2abcd, 3

### Problem 14.1\* (modified)

(This problem is stated incorrectly in previous versions of Schwartz.)

Derive the following functional integral over a complex scalar field:

$$\begin{aligned} \int \mathcal{D}\phi^* \mathcal{D}\phi \exp \left( i \int d^4x \int d^4y \phi^*(x) M(x, y) \phi(y) + i \int d^4x (J^*(x) \phi(x) + \phi^*(x) J(x)) \right) \\ = \mathcal{N} \frac{1}{\det M} \exp \left( - i \int d^4x \int d^4y J^*(x) M^{-1}(x, y) J(y) \right), \end{aligned}$$

where the integral transform kernel  $M$  is hermitian ( $M(x, y)^* = M(y, x)$ ),  $J(x)$  is a classical complex source, and  $\mathcal{N}$  is an infinite constant.

### Problem 14.3 (hints)

(a) Show that the annihilation operator can be expressed as

$$a_{\vec{p}} = \frac{1}{\sqrt{2\omega_p}} \int d^3x e^{-i\vec{p}\cdot\vec{x}} [\omega_p \hat{\phi}(\vec{x}) + i\hat{\pi}(\vec{x})],$$

where  $\hat{\phi}(\vec{x}) = \hat{\phi}(\vec{x}, t = 0)$  and  $\hat{\pi}(\vec{x}) = \partial_t \hat{\phi}(\vec{x}, t = 0)$ .

(b) Show that  $\hat{\pi}(\vec{x})$  acts on eigenstates of  $\hat{\phi}$  as the variational derivative  $-i\delta/\delta\phi(\vec{x})$  by using the commutation relation

$$[\hat{\phi}(\vec{x}), \hat{\pi}(\vec{x}')] = i\delta(\vec{x} - \vec{x}').$$

(c) To evaluate the integral Eq. (14.66), first go to spherical coordinates with the exponential expressed in the form  $\exp(ipr \cos \theta)$ . After integrating over  $\theta$ , you will have an integral of the form

$$\int_0^\infty dp p \sqrt{p^2 + m^2} [\exp(ipr) - \exp(-ipr)].$$

You can express this as an integral over the entire real  $p$  axis, with only the first exponential in the integrand. You can add to the contour a semicircle at infinity in the upper half plane, and then deform the contour to wrap around the branch cut that runs along the vertical axis from  $+im$  to  $+i\infty$ . You can express this as an integral over  $y$  from  $m$  to  $\infty$  that Mathematica can evaluate in terms of `BesselK[2, m r]`. If you take the  $m \rightarrow 0$  limit, you should get a function that is a simple power of  $r$ .