

# SHAPE ANALYSIS OF TRAJECTORIES ON MANIFOLDS

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# Outline

- 1 Introduction and Motivation
- 2 Current Ideas
- 3 Elastic Framework
  - Approach 1: Global Transport
  - Approach II: Local Transport
- 4 Conclusion

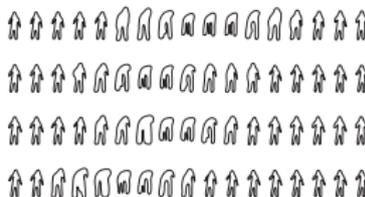
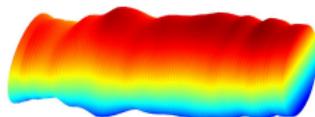
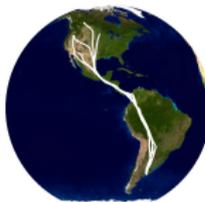
# Problem Description

Interested in curves of the type  $\alpha : [0, 1] \rightarrow M$ , where  $M$  is a nonlinear Riemannian manifold. Longitudinal data on manifolds.

- **Spherical Trajectories:**  $M = \mathbb{S}^d$  a unit sphere  
Directional data, geographical data.
- **Covariance Trajectories:**  $M = \mathbb{P}$ , the set of symmetric, positive definite matrices.  
Brain connectivity data
- **Shape Trajectories:**  $M = \mathcal{S}$  a shape space  
Video data, action recognition.
- **Graph Trajectories:**  $M = \mathcal{G}$  a space of graphs  
social networks, recommender systems.

# Some of the Applications

- Activity recognition using video and depth sensing.
- Hurricane trajectories.
- Bird migration data.
- Dynamical functional connectivity analysis
- Biological growth data



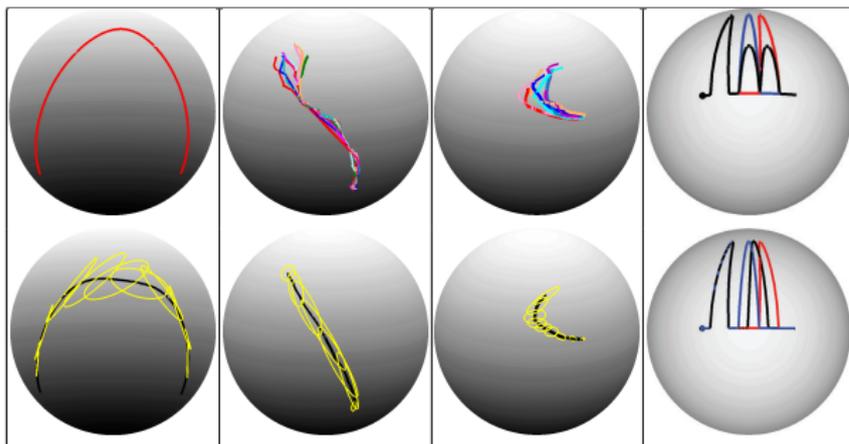
# Metrics for Comparing Trajectories

Consider an arbitrary Riemannian manifold  $M$ .

- Let  $d_m$  be the geodesic distance on  $M$ . In order to compare any two trajectories  $\alpha_1, \alpha_2 : [0, 1] \rightarrow M$ , one use the metric:

$$d_x(\alpha_1, \alpha_2) = \int_0^1 d_m(\alpha_1(t), \alpha_2(t)) dt.$$

- However, the given data may **lack temporal registration**. We need to register the trajectories.
- Illustrations of mis-registrations:



# Penalized Least Square Framework

- A natural solution to register trajectories is:  $\Gamma$  is the group of diffeomorphisms of  $[0, 1]$  –

$$\hat{\gamma} = \operatorname{arginf}_{\gamma \in \Gamma} \int_0^1 d_m(\alpha_1(t), \alpha_2(\gamma(t)))^2 dt$$

Analogous to minimizing  $\mathbb{L}^2$  norm for Euclidean curves.

- Prone to the **pinching effect**.
- **Penalized Least Squares**:

$$\hat{\gamma} = \operatorname{arginf}_{\gamma \in \Gamma} \left( \int_0^1 d_m(\alpha_1(t), \alpha_2(\gamma(t)))^2 dt + \lambda \mathcal{R}(\gamma) \right).$$

Asymmetric solutions; difficulty in choosing  $\lambda$ ; the quality of registration is bad.

- The main problem:

$$\int_0^1 d_m(\alpha_1(t), \alpha_2(t)) dt \neq \int_0^1 d_m(\alpha_1(\gamma(t)), \alpha_2(\gamma(t))) dt$$

- Need a metric on the space of trajectories that is invariant to the action of the time warping group.

# Elastic Registration Between Trajectories

- **Problem Statement:** Given any two trajectories, say  $\alpha_1$  and  $\alpha_2$ , we are interested in finding function  $\gamma$  such that the points  $\alpha_2(\gamma_i(t))$  is matched optimally to  $\alpha_1(t)$ , for all  $t$ .
- **What about SRVF?** The standard SRVF is well defined for this situation also: for any  $\alpha : [0, 1] \rightarrow M$ , define

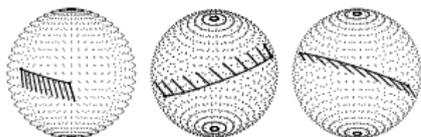
$$q(t) = \frac{\dot{\alpha}(t)}{\sqrt{|\dot{\alpha}(t)|}} \in T_{\alpha(t)}(M).$$

However, this is a tangent vector field along  $\alpha$ .

- We can't easily compare two SRVFs as they are two vector fields along two different curves. They lie in **different tangent spaces**.
- We need to bring them to the **same coordinate system**.

# Parallel Transport of Tangent Vectors

- **Parallel Transport:** Take tangent vectors along given paths.  
Notation:  $(v)_{p_1 \rightarrow p_2}$  – vector  $v$  is transported from  $p_1$  to  $p_2$  along a geodesic.



- **Definition:** Given a path  $\alpha$  and a tangent vector  $v_0 \in T_{\alpha(0)}(M)$ , construct a vector field  $v(t) \in T_{\alpha(t)}(M)$  such that: (1)  $v(0) = v_0$ , and (2) the covariant derivative of  $v(t)$  is zero everywhere. Then,  $v(1)$  is the parallel transport of  $v_0$  along  $\alpha$  to  $\alpha(1)$ .
- Parallel transport preserves inner product between any two vectors. Thus, it preserves the norm of a vector. That is,

$$\|v\| = \|(v)_{p_1 \rightarrow p_2}\| .$$

# Approach: Transported SRVF

## Different Choices:

- **Global Transport:** Transport all the SRVFs as tangent vectors to the same tangent space  $T_c(M)$ , using geodesic paths. The transported vectors form a curve in the space  $T_c(M)$ . Now, we are studying curves in a Hilbert space and standard techniques apply. This simplifies the problem but approximates the geometry.
- **Local Transport:** Transport all the SRVFs to the tangent space of the starting point of the curve  $T_{\alpha(0)}(M)$ , using geodesic paths. Each trajectory is represented by a curve in the tangent space  $T_{\alpha(0)}(M)$ . The set of such curves is called a vector bundle on  $M$ . This simplifies the geometry a little bit but mostly preserves the geometry.
- **No Transport:** Study them as curves in the tangent bundle of  $M$  –  $TM$ . No simplification. Full use of geometry.

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- Definition 1: **Transported Square-Root Vector Fields (TSRVF)**:

$$h_\alpha(t) = \frac{\dot{\alpha}(t)_{\alpha(t) \rightarrow c}}{\sqrt{|\dot{\alpha}(t)|}} \in T_c(M), \quad h_\alpha \in \mathbb{L}^2([0, 1], T_c(M))$$

- The TSRVF of a re-parameterized trajectory  $\alpha \circ \gamma$  is  $h_{\alpha \circ \gamma} = (h_\alpha \circ \gamma)\sqrt{\dot{\gamma}} = (h_\alpha, \gamma)$ . **Commutative Diagram**

$$\begin{array}{ccc}
 \alpha & \xrightarrow{\text{TSRVF}} & h_\alpha \\
 \downarrow \text{Group action by } \Gamma & & \downarrow \text{Group action by } \Gamma \\
 (\alpha \circ \gamma) & \xrightarrow{\text{TSRVF}} & (h_\alpha, \gamma)
 \end{array}$$

# Transported SRVF: Properties

- If  $M = \mathbb{R}^n$ , then TSRVF is exactly the SRVF discussed earlier.
- Given  $\alpha(0)$  (starting point) and a TSRVF  $h_\alpha$ , we can reconstruct the trajectory  $\alpha$  completely:

$$\alpha(t) = \oint_0^t h_\alpha(s) |h_\alpha(s)| ds$$

- The set of all TSRVF is  $\mathbb{L}^2([0, 1], T_c(M))$ , a vector space.
- **Distance between two trajectories** is defined to be the  $\mathbb{L}^2$  distance between their TSRVFs:

$$d_h(h_{\alpha_1}, h_{\alpha_2}) \equiv \left( \int_0^1 |h_{\alpha_1}(t) - h_{\alpha_2}(t)|^2 dt \right)^{\frac{1}{2}}.$$

- **Lemma:** For any  $\alpha_1, \alpha_2 \in \mathcal{M}$  and  $\gamma \in \Gamma$ , the distance  $d_h$  satisfies

$$d_h(h_{\alpha_1 \circ \gamma}, h_{\alpha_2 \circ \gamma}) = d_h(h_{\alpha_1}, h_{\alpha_2}).$$

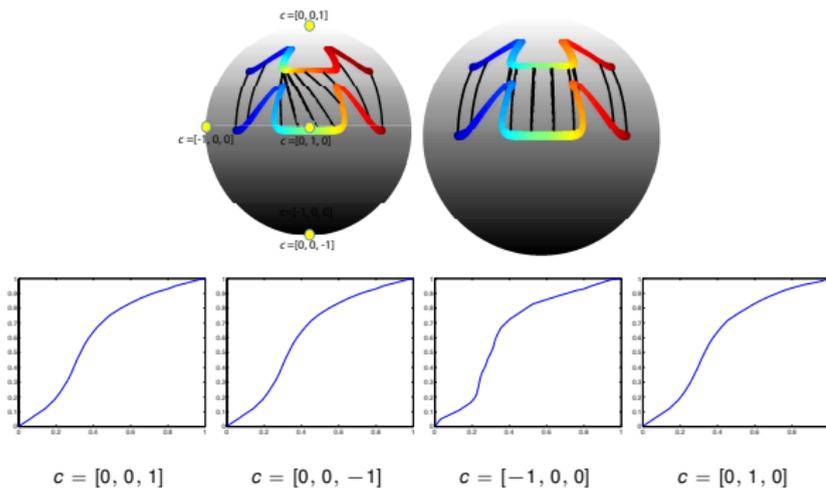
In geometric terms, this implies that the action of  $\Gamma$  on the set of trajectories  $d_h$  is by isometries.

# Pairwise Temporal Registration

- This sets up the **pairwise temporal registration** solution:

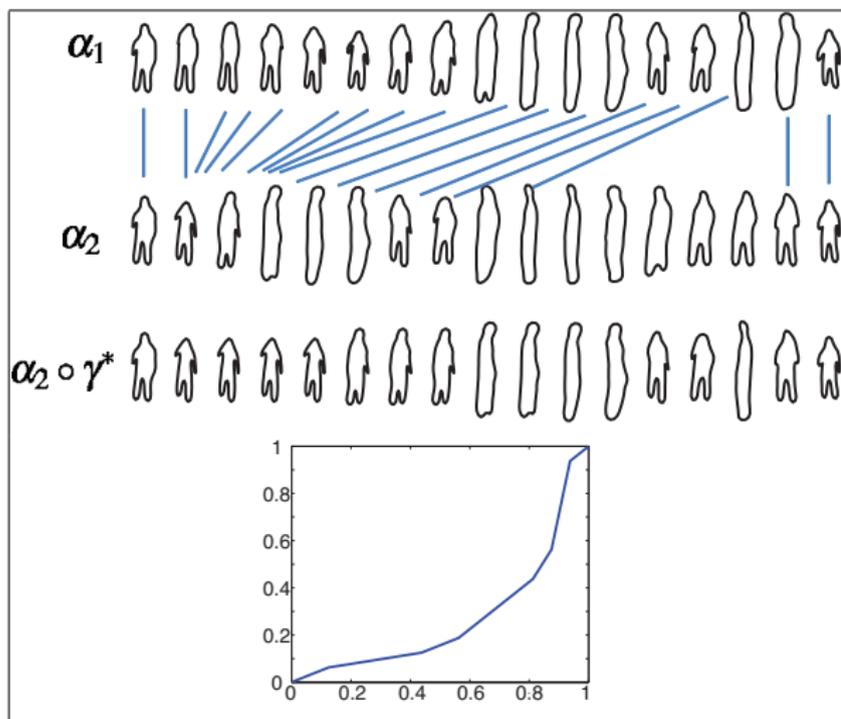
$$\gamma^* = \operatorname{arginf}_{\gamma \in \Gamma} d_h(h_{\alpha_1}, h_{\alpha_2 \circ \gamma}).$$

- Example 1: Spherical Trajectories**  
 $M = \mathbb{S}^2$ .



# Pairwise Temporal Registration

- **Example 2:** Shape trajectories  
 $M$  = Kendall's shape space of planar shapes.



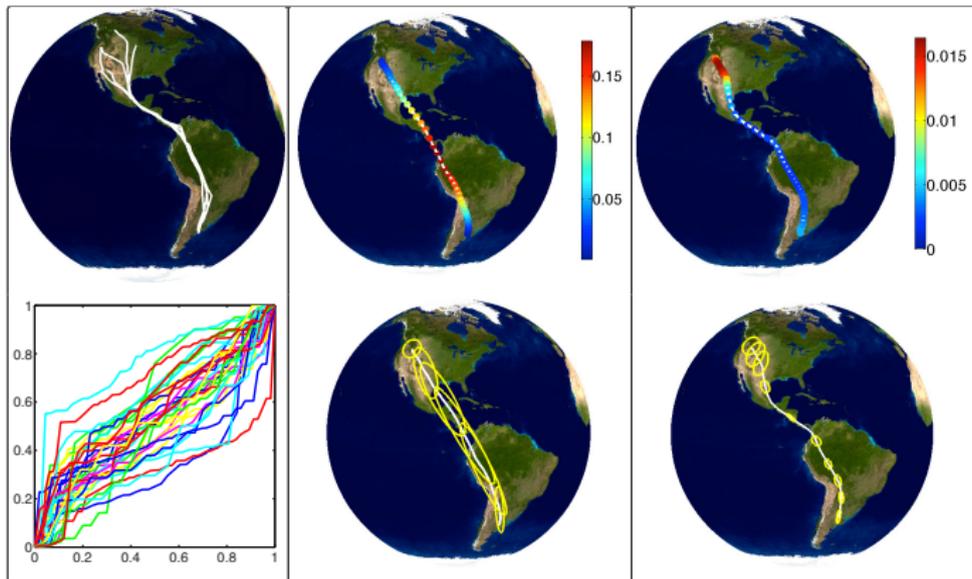
## Karcher Mean of Multiple Trajectories:

Compute the Karcher Mean of  $\{\alpha_i(0)\}$ s and set it to be  $\mu(0)$ .

- 1 **Initialization step:** Select  $\mu$  to be one of the original trajectories and compute its TSRVF  $h_\mu$ .
- 2 Align each  $h_{\alpha_i}$ ,  $i = 1, \dots, n$ , to  $h_\mu$  according to **pairwise registration**. That is, solve for  $\gamma_i^*$  using the DP algorithm and set  $\tilde{\alpha}_i = \alpha_i \circ \gamma_i^*$ .
- 3 Compute TSRVFs of the warped trajectories,  $h_{\tilde{\alpha}_i}$ ,  $i = 1, 2, \dots, n$ , and update  $h_\mu$  as a curve in  $T_c(M)$  according to:  $h_\mu(t) = \frac{1}{n} \sum_{i=1}^n h_{\tilde{\alpha}_i}(t)$ .
- 4 Define  $\mu$  to be the **integral curve** associated with a time-varying vector field on  $M$  generated using  $h_\mu$ , i.e.  $\frac{d\mu(t)}{dt} = (h_\mu)(t)_{c \rightarrow \mu(t)}$ , and the initial condition  $\mu(0)$ .
- 5 Compute  $E = \sum_{i=1}^n d_s([h_\mu], [h_{\alpha_i}])^2 = \sum_{i=1}^n d_h(h_\mu, h_{\tilde{\alpha}_i})^2$  and check it for convergence. If not converged, return to step 2.

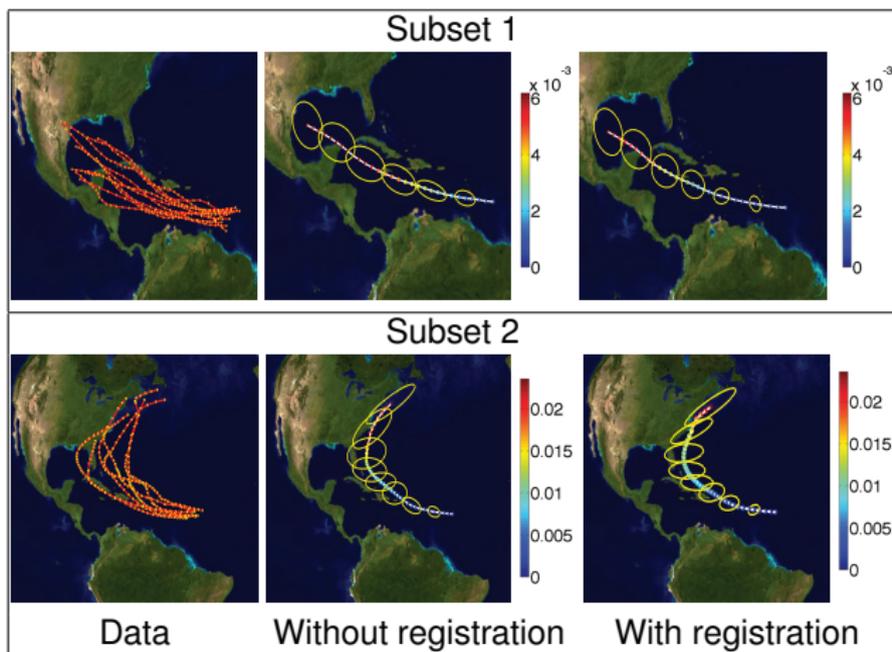
# Registration: Examples

Bird Migration Data:



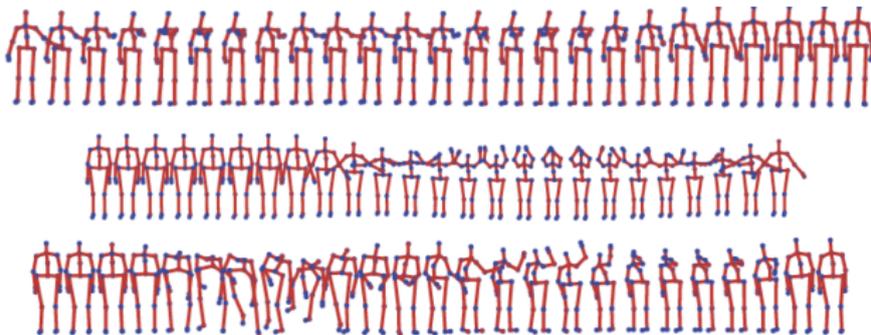
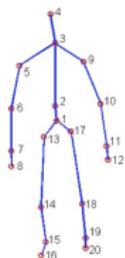
# Registration: Examples

Hurricane Trajectory Data:



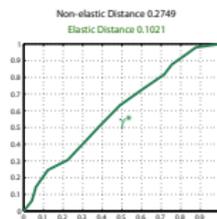
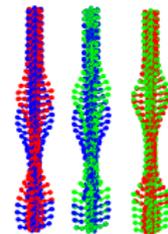
# Shape Trajectories

Application: Activity recognition using depth sensing (Kinect)

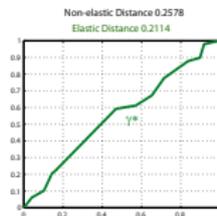
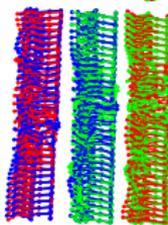


# Shape Trajectories

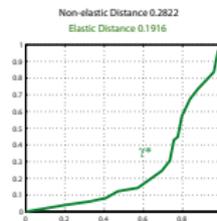
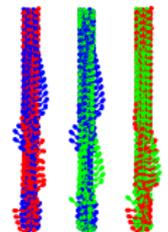
Two HandWave Query = a11\_s10\_e01r  
vs. Target = a11\_s01\_e01r



Pick up & Throw Query = a20\_s10\_e01r  
vs. Target = a20\_s04\_e02r



Golf swing Query = a19\_s10\_e01r  
vs. Target = a19\_s05\_e03r



# Action Classification

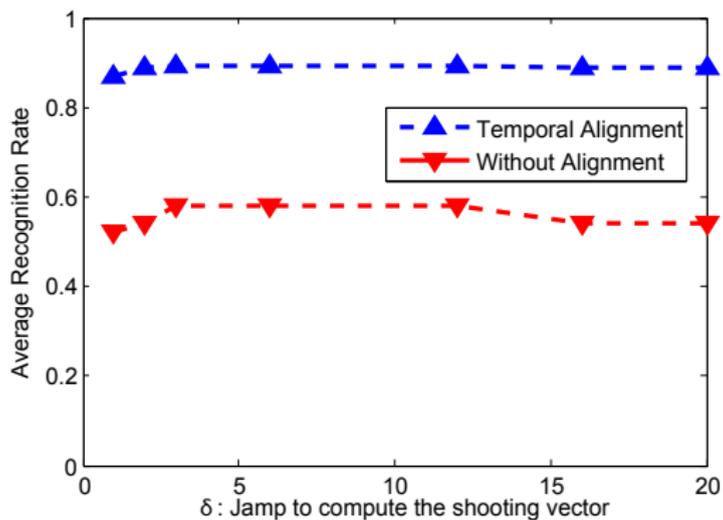
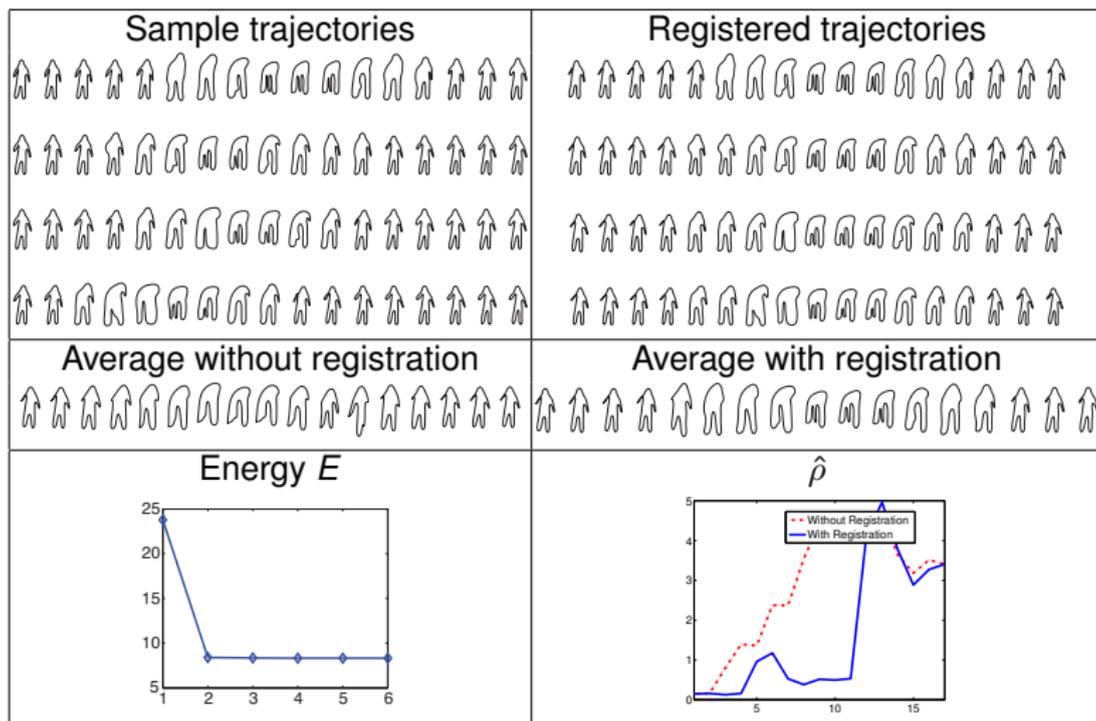


Figure: Impact of the temporal alignment and the changes in  $\delta$  on SVM-based classification accuracy.

# Summaries of Trajectories

## Sample Mean: Shape Trajectories



# Limitations of this TSRVF

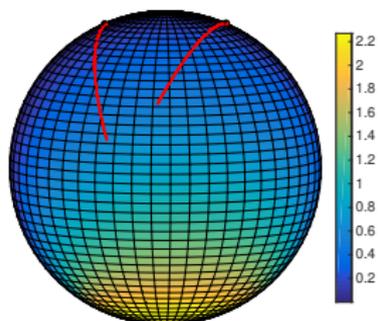


Figure shows the variability in distance between trajectories as the reference point changes over  $\mathbb{S}^2$ . The color at each point denotes the distance with that point as reference.

- One needs to choose a **reference point**  $c$ , and the results may depend on this choice.
- The parallel transport to  $c$  can **distort tangents**, especially if the data is distributed over the whole manifold.

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- Definition 2: TSRVF

- For each trajectory choose its **starting** point as the reference.
- Transport scaled velocity vectors along the trajectories to their starting points:

$$h_\alpha(t) = \frac{\dot{\alpha}(t)_{\alpha(t) \rightarrow \alpha(0)}}{\sqrt{|\dot{\alpha}(t)|}} \in T_c(M), \quad h_\alpha \in \mathbb{L}^2([0, 1], T_{\alpha(0)}(M))$$

Each trajectory is represented by a starting point  $\alpha(0)$  and a TSRVF  $h_\alpha$  at  $\alpha(0)$ .

- The set of all such representations is a *vector bundle* over  $M$ . At each point, we have an  $\mathbb{L}^2$  space.

**Vector bundle:**  $\mathbb{B} = \coprod_{p \in M} \mathbb{B}_p = \coprod_{p \in M} \mathbb{L}^2([0, 1], T_p(M))$ .

- For an element  $(p, q(\cdot))$  in  $\mathbb{B}$ , where  $p \in M$ ,  $q \in \mathbb{B}_p$ , we naturally identify the tangent space at  $(p, q)$  to be:  $T_{(p,q)}(\mathbb{B}) \cong T_p(M) \oplus \mathbb{B}_p$ .
- Invariant Riemannian Metric:

$$\langle (u_1, w_1(\cdot)), (u_2, w_2(\cdot)) \rangle = (u_1 \cdot u_2) + \int_0^1 (w_1(\tau) \cdot w_2(\tau)) d\tau, \quad (1)$$

## Theorem

A parameterized path  $[0, 1] \rightarrow \mathbb{B}$  given by  $s \mapsto (p(s), q(s, \tau))$  on  $\mathbb{B}$  (where the variable  $\tau$  corresponds to the parametrization in  $\mathbb{B}_p$ ), is a geodesic in  $\mathbb{B}$  if and only if:

$$\begin{aligned} \nabla_{p_s} p_s + \int_0^1 R(q, \nabla_{p_s} q)(p_s) d\tau &= 0 && \text{for every } s, \\ \nabla_{p_s} (\nabla_{p_s} q)(s, \tau) &= 0 && \text{for every } s, \tau. \end{aligned} \quad (2)$$

Here  $R(\cdot, \cdot)(\cdot)$  denotes the Riemannian curvature tensor,  $p_s$  denotes  $dp/ds$ , and  $\nabla_{p_s}$  denotes the covariant differentiation of tangent vectors on tangent space  $T_{p(s)}(M)$ .

# Exponential Map

Let the initial point be  $(p(0), q(0)) \in \mathbb{B}$  and the tangent vector be  $(u, w) \in T_{(p(0), q(0))}(\mathbb{B})$ . We have  $p_s(0) = u$ ,  $\nabla_{p_s} q(s)|_{s=0} = w$ . We will approximate this map using  $n$  steps and let  $\epsilon = \frac{1}{n}$ . Then, for  $i = 1, \dots, n$  the exponential map  $(p(i\epsilon), q(i\epsilon)) = \exp_{(p(0), q(0))}(i\epsilon(u, w))$  is given as:

- 1 Set  $p(\epsilon) = \exp_{p(0)}(\epsilon p_s(0))$ , where  $p_s(0) = u$ , and  $q(\epsilon) = (q^{\parallel} + \epsilon w^{\parallel})$ , where  $q^{\parallel}$  and  $w^{\parallel}$  are parallel transports of  $q(0)$  and  $w$  along path  $p$  from  $p(0)$  to  $p(\epsilon)$ , respectively.
- 2 For each  $i = 1, 2, \dots, n-1$ , calculate

$$p_s(i\epsilon) = [p_s((i-1)\epsilon) + \epsilon \nabla_{p_s} p_s((i-1)\epsilon)]_{p((i-1)\epsilon) \rightarrow p(i\epsilon)},$$

where  $\nabla_{p_s} p_s((i-1)\epsilon) = -R(q((i-1)\epsilon), \nabla_{p_s} q((i-1)\epsilon))(p_s((i-1)\epsilon))$  is given by the first equation in Theorem 1. It is easy to show that

$$R(q((i-1)\epsilon), \nabla_{p_s} q((i-1)\epsilon)) = R(q^{\parallel} + \epsilon(i-1)w^{\parallel}, w^{\parallel}) =$$

$$R(q^{\parallel}, w^{\parallel}), \text{ where } q^{\parallel} = q(0)_{p(0) \rightarrow p((i-1)\epsilon)}, \text{ and } w^{\parallel} = w_{p(0) \rightarrow p((i-1)\epsilon)}.$$

- 3 Obtain  $p((i+1)\epsilon) = \exp_{p(i\epsilon)}(\epsilon p_s(i\epsilon))$ , and  $q((i+1)\epsilon) = q^{\parallel} + (i+1)\epsilon w^{\parallel}$ , where  $q^{\parallel} = q(0)_{p(0) \rightarrow p((i+1)\epsilon)}$ , and  $w^{\parallel} = w_{p(0) \rightarrow p((i+1)\epsilon)}$ .

# Shooting Algorithm for Computing Geodesics

Given  $(p_1, q_2), (p_2, q_2) \in \mathbb{B}$ , select one point, say  $(p_1, q_1)$ , as the starting point and the other,  $(p_2, q_2)$ , as the target point. The shooting algorithm for calculating the geodesic from  $(p_1, q_1)$  to  $(p_2, q_2)$  is:

- 1 Initialize the shooting direction: find the tangent vector  $u$  at  $p_1$  such that the exponential map  $\exp_{p_1}(u) = p_2$  on the manifold  $M$ . Parallel transport  $q_2$  to the tangent space of  $p_1$  along the shortest geodesic between  $p_1$  and  $p_2$ , denoted as  $q_2^{\parallel}$ . Initialize  $w = q_2^{\parallel} - q_1$ . Now we have a pair  $(u, w) \in T_{(p_1, q_1)}(\mathbb{B})$ .
- 2 Construct a geodesic starting from  $(p_1, q_1)$  in the direction  $(u, w)$  using the numerical exponential map in previous page. Let us denote this geodesic path as  $(x(s), v(s))$ , where  $s$  is the time parameter for the geodesic path.
- 3 If  $(x(1), v(1)) = (p_2, q_2)$ , we are done. If not, measure the discrepancy between  $(x(1), v(1))$  and  $(p_2, q_2)$  using a simple measure, e.g. the  $\mathbb{L}^2$  distance.
- 4 Iteratively, update the shooting direction  $(u, w)$  to reduce the discrepancy to zero. This update can be done using a two-stage approach: (1) fix  $u$  and update  $w$  until converge; (2) fix  $w$  and update  $u$  until converge.

# Temporal Registration of Trajectories

- The length of a geodesic path is given by:

$$d((p_1, q_1), (p_2, q_2)) = \sqrt{l_x^2 + \int_0^1 |q_{1,x}^\parallel(t) - q_2(t)|^2 dt} .$$

- For any two trajectories  $\alpha_1, \alpha_2 \in \mathcal{F}$ , and the corresponding representation  $(p_1, q_{\alpha_1}), (p_2, q_{\alpha_2}) \in \mathbb{B}$ , the metric  $d$  satisfies

$$d((p_1, q_{\alpha_1 \circ \gamma}), (p_2, q_{\alpha_2 \circ \gamma})) = d((p_1, q_{\alpha_1}), (p_2, q_{\alpha_2})) ,$$

for any  $\gamma \in \Gamma$ .

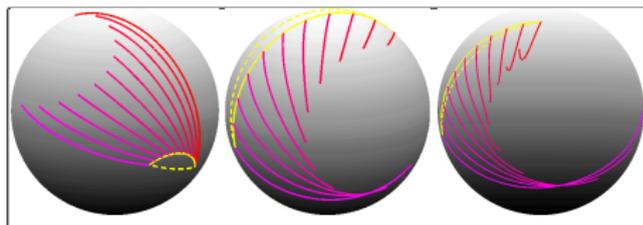
- Registration problem:

$$\hat{\gamma} = \inf_{\gamma \in \Gamma} d((p_1, q_1), (p_2, (q_2 \circ \gamma)\sqrt{\hat{\gamma}}))$$

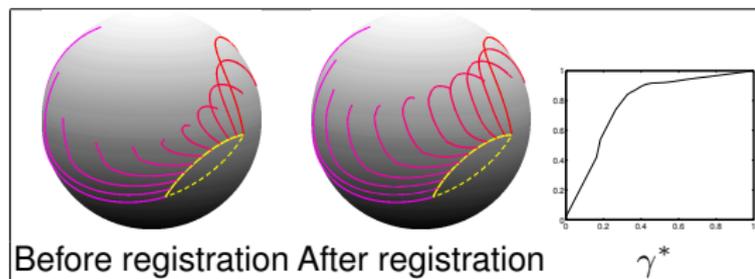
# Examples: Spherical Trajectories

If  $M = \mathbb{S}^k$ , then the computations can be simplified. We know that the base path  $x$  is a circle (not necessarily a great circle) and therefore one can search for that directly. Given a base path, the evolution of TSRVF along that path is straightforward.

- Examples of geodesic paths:

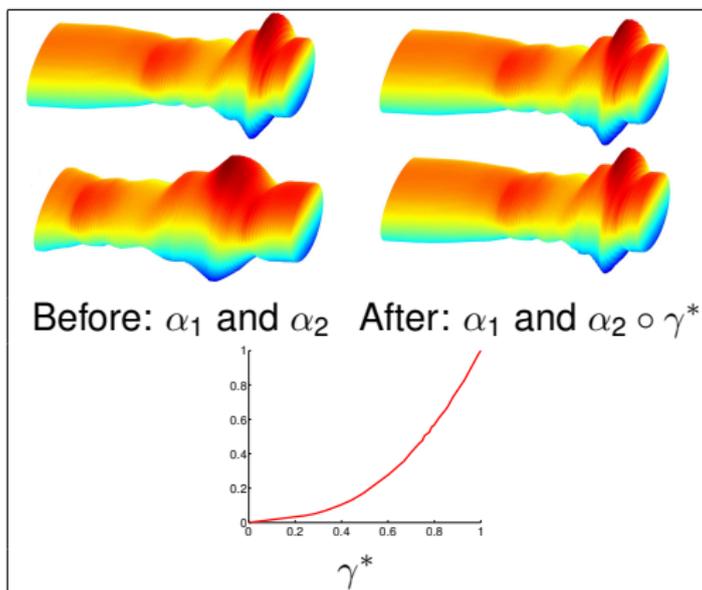


- Example of registration:

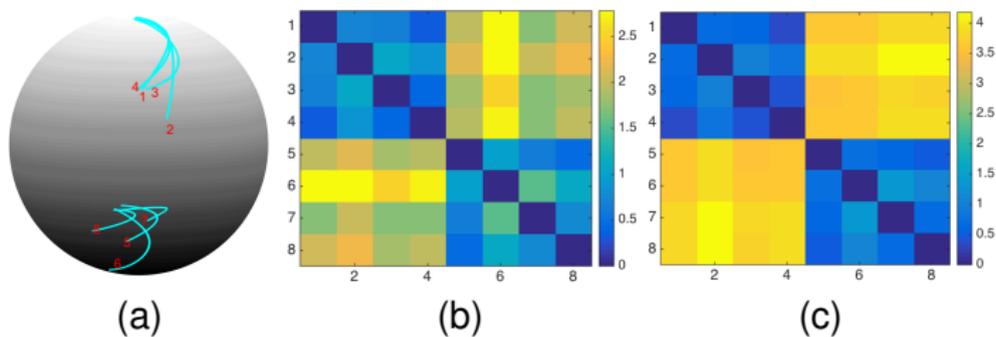


# Registration Example: Covariance Trajectories

$M = \text{SPDM}(3)$ . Each SPDM can be visualized as an ellipse.

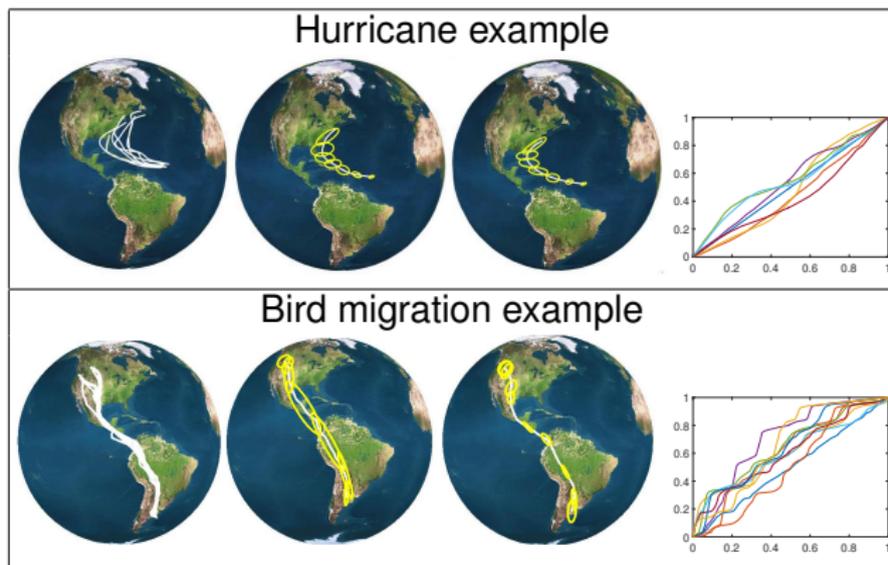


# Comparison of Old and New TSRVF



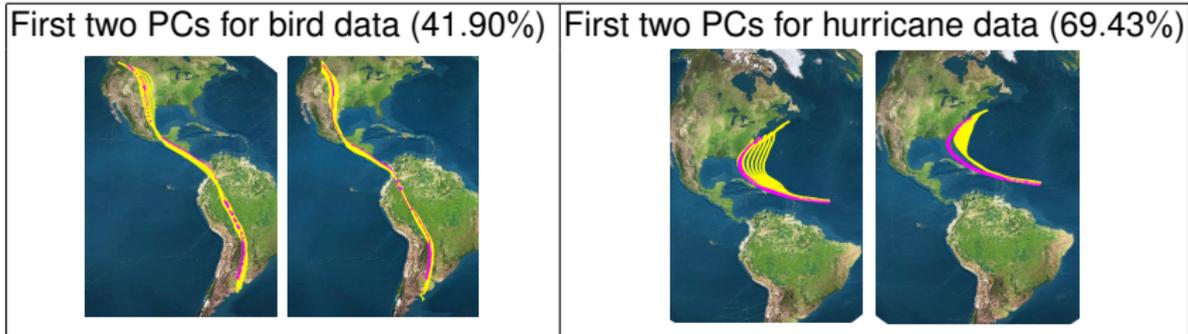
**Figure:** Metric comparisons: (a) shows eight simulated spherical trajectories, (b) shows the pairwise distance matrix calculated using older TSRVF and (c) shows the distance matrix calculated using new TSRVF. The trajectories are labeled (1-8), with corresponding columns and rows in distance matrices.

# Real Data Examples



**Figure:** Comparison of the cross-sectional mean (column 2) and the amplitude mean (column 3) for hurricane and bird migration data (left panel). Yellow ellipsoids in column 2 and 3 represent the cross-sectional variance along the mean trajectory. The last column shows the estimated phases  $\{\gamma_i^*\}$ .

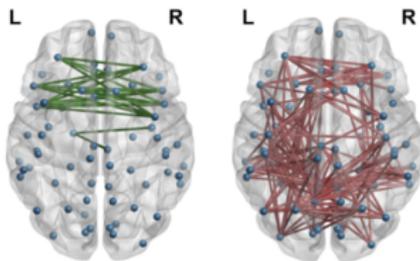
# FPCA on Manifolds



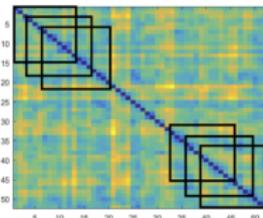
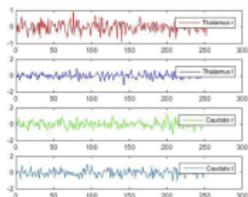
**Figure:** PCA results for bird migration (left panel) and hurricane data (right panel). The number in the parenthesis shows the percentage of variation explained by the first two PCs.

# Dynamical Functional Connectivity in Human Brain

- **Functional Connectivity**: Statistical dependencies in signals generated by distant regions of brain under certain neurophysiological events, as measured by fMRI data.

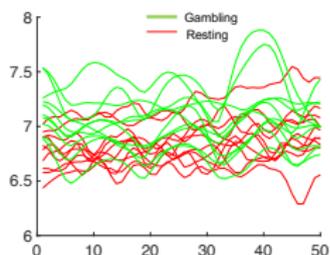


- Generating covariance trajectories:

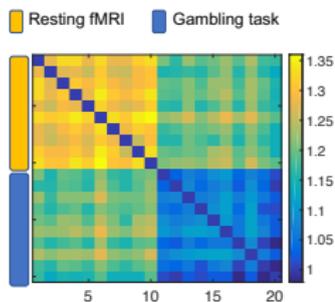


# Registration Example: Covariance Trajectories

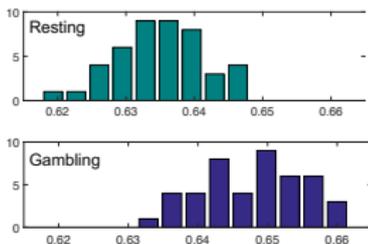
Brain functional connectivity using covariance trajectories



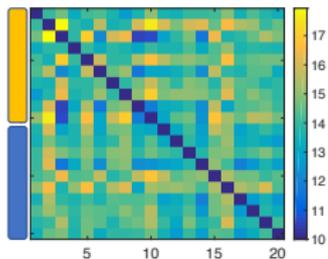
(a) Determinant part



(b) Pairwise elastic distances  $d_s$



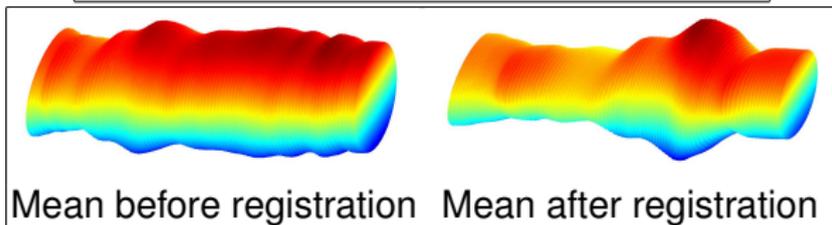
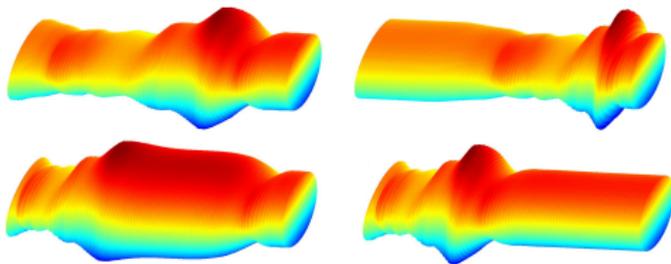
(c) Hist. of  $(d_h - d_s) / \max(d_h, d_s)$  (d) Pairwise distances based on  $\log_E$



# Summaries of Trajectories

## Sample Mean: Covariance Trajectories

Simulated trajectories:



# Summary

- The shape analysis of trajectories on manifold can be handled using SRVFs but requires parallel transport.
- The Transported SRVFs can be used for registering, averaging, and analyzing (PCA) trajectories.
- Temporal alignment is important in applications to result in rate-invariant classification.