

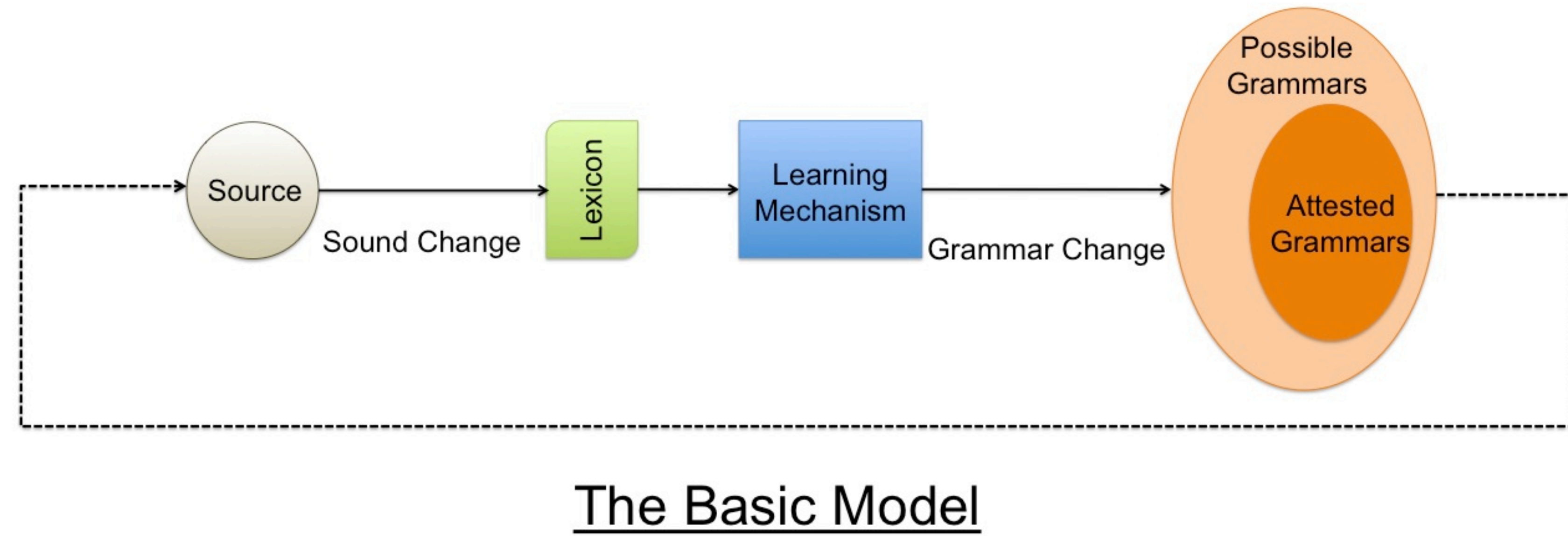
From Sound Change to Grammar Change: Words, Lexicons, and Learners

Possible/Impossible/Likely sound changes, sequences of changes?

Token frequencies, type distributions, lexicon shape?

Tracking conditional probabilities, assessing significance, categorization of tokens?

Rules/constraints/gradient phonotactics?

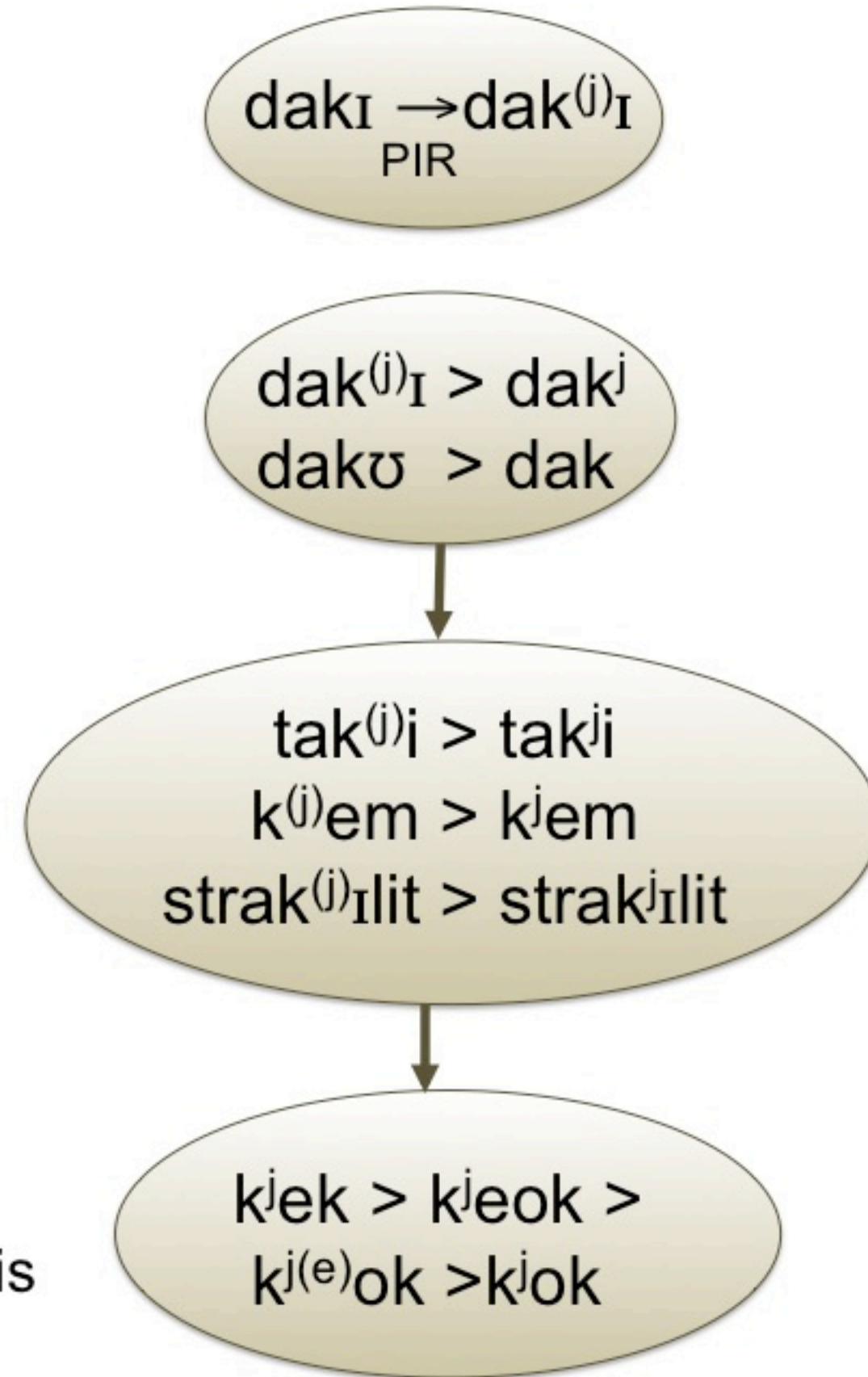


Research Questions

- How does a new phoneme contrast develop over time?
- How likely are unnatural phonotactics to emerge?
- How likely are 'anti-markedness' phonotactics to emerge?

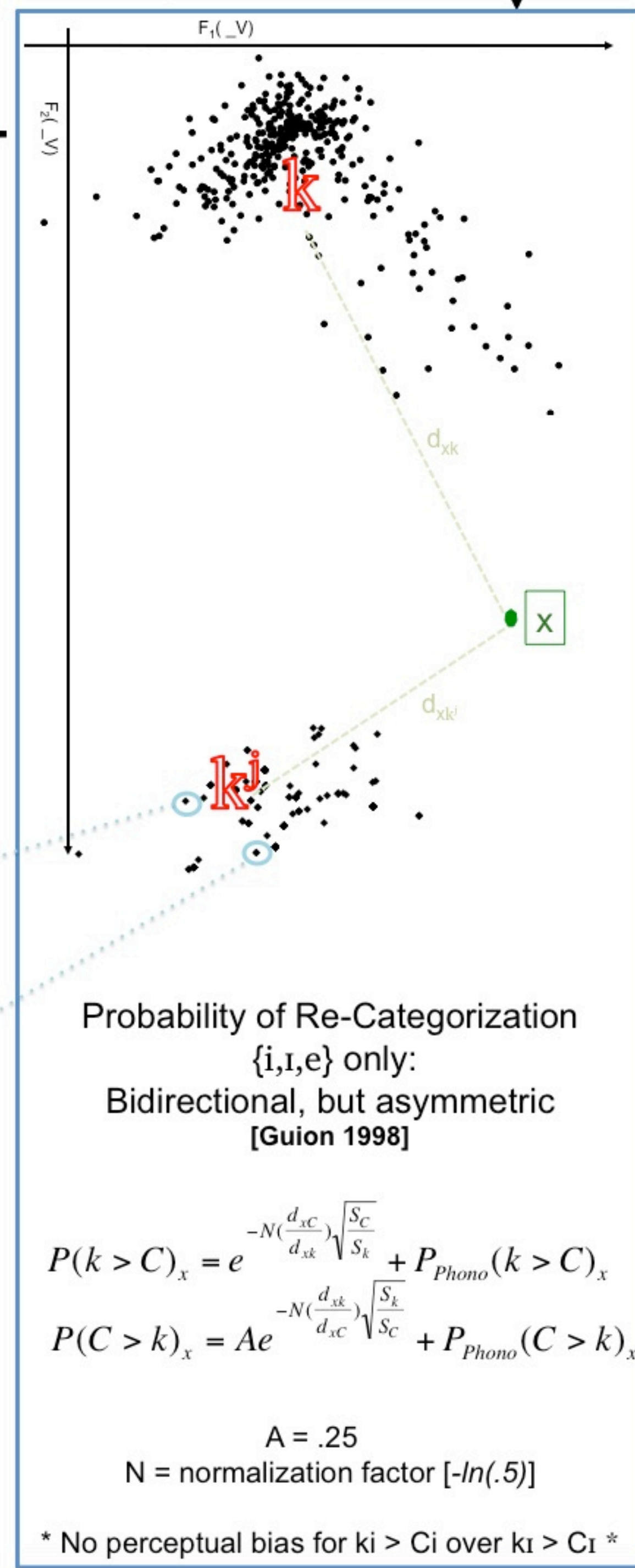
Source: Velar Palatalization

0. Phonetic Palatalization
Articulatory Ease
1. Birth of a (Partial) Contrast
Independent Sound Change:
Deletion of final jers
2. Expansion of New Phoneme
Dependent Sound Change:
re-categorization/re-analysis
3. Expansion of New Contrast
Dependent Sound Change:
Contrast Maintenance + Re-analysis



Learning Mechanisms

Perceptual Categorization



Assessment of Significance

- Strength of association:
- Compare to max predictability
 - Degree of Implication [I/S]: $\frac{count(C,V_2)}{count(V_2)}$

Assessment of Predictability

Predictability Statistic:
[Maddieson & Precoda (1992)]

$q \in \{C, k\}$ [C = k]
 $y \in \{i, \epsilon, e, o, a, u, b, p, g, k, d, t, m, n, z, s, C_{1,0}\}$

Measure of Predictability:
 $Pd_{vw}(y) = P(y_v | q_w) - p(y_v)$
 $= \frac{P(y_v, q_w)}{P(q_w)} - p(y_v)$

$E(Pd_{vw}(y)) = \frac{count(y_v, q_w)}{count(q_w)} - \frac{count(y_v)}{n}$

Associations [q=C]

- Pd₁₂(a): $\downarrow baCim_0$
- Pd₂₁(e): $\downarrow Cekma_0$
- Pd₁₃(o): $\downarrow tosC_0$
- Pd₃₁(i): $\downarrow zuC_0$

Grammatical Bias

Probability of recategorization:

Bidirectional:
 $k > C \{q = C\}$
 $C > k \{q = k\}$

$$P_{Phono}(k > C) = w(Pd_{12} + Pd_{21} + Pd_{13} + Pd_{31})$$

w = .08

Lexicon

Inventory	Segments
• Vowels: {i,ɪ,e,o,a,u}	• selected at random until entire set of syllables created
• Consonants: {i,ɪ,e,o,a,u,b,p,g,k,d,t,m,n,z,s,C _{1,0} }	• selected at random until entire set of words created
• Syllables: {70 CV; 70 CVC}	
6000 words: [roughly following CELEX(1993) percentages]	
	• 1-syll words: 1080
	• 2-syll words: 2760
	• 3-syll words: 2160

Run # 87: ...C*b...

1	Clbm	16	Clbmut	31	gigsIpClb
2	nusClb	17	Clbklb	32	tusiClb
3	CbUb	18	Clbkam	33	plbClbke
4	ClbUb	19	niClbim	34	deClbag
5	tUtClb	20	motdetClb	35	gezClbdu
6	Clbtu	21	popClbsus	36	Clblmmon
7	Clbd	22	tidglmClb	37	blzgozClb
8	zoClb	23	zubuClb	38	mltClbta
9	Clbme	24	ClbpUpi	39	konClbpa
10	Clbo	25	doClbz	40	nUClbtUt
11	Clbdi	26	teC>bu	41	bimClbsem
12	mutClb	27	tUbsudClb	42	paClbg
13	mlClb	28	diClbdeg	43	tlpClbgig
14	Clbt	29	detClbdeg	44	bUClbi
15	piClb	30	niClbu		

Results: Grammars

Simulations

Iterations: New randomly generated lexicon
Generations: Evolution of one lexicon

Each stage computes over entire lexicon (word-by-word)

For Iteration 1:!

1. Create new lexicon
Generation 1:

1. Final deletion: p = .75
2. Re-categorization
k > C
C > k
3. Dissimilation: p = .05
4. Vowel shift: p = .70

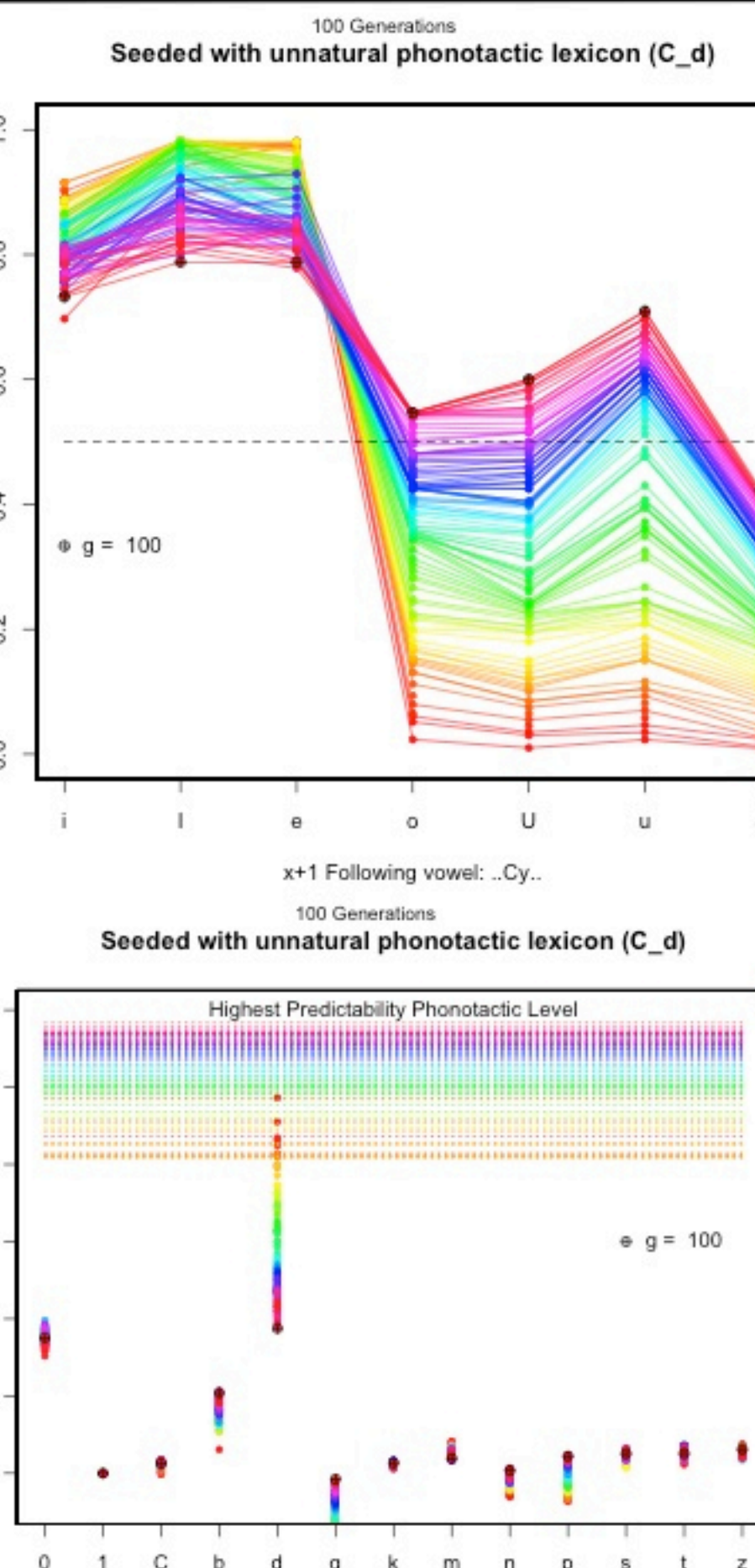
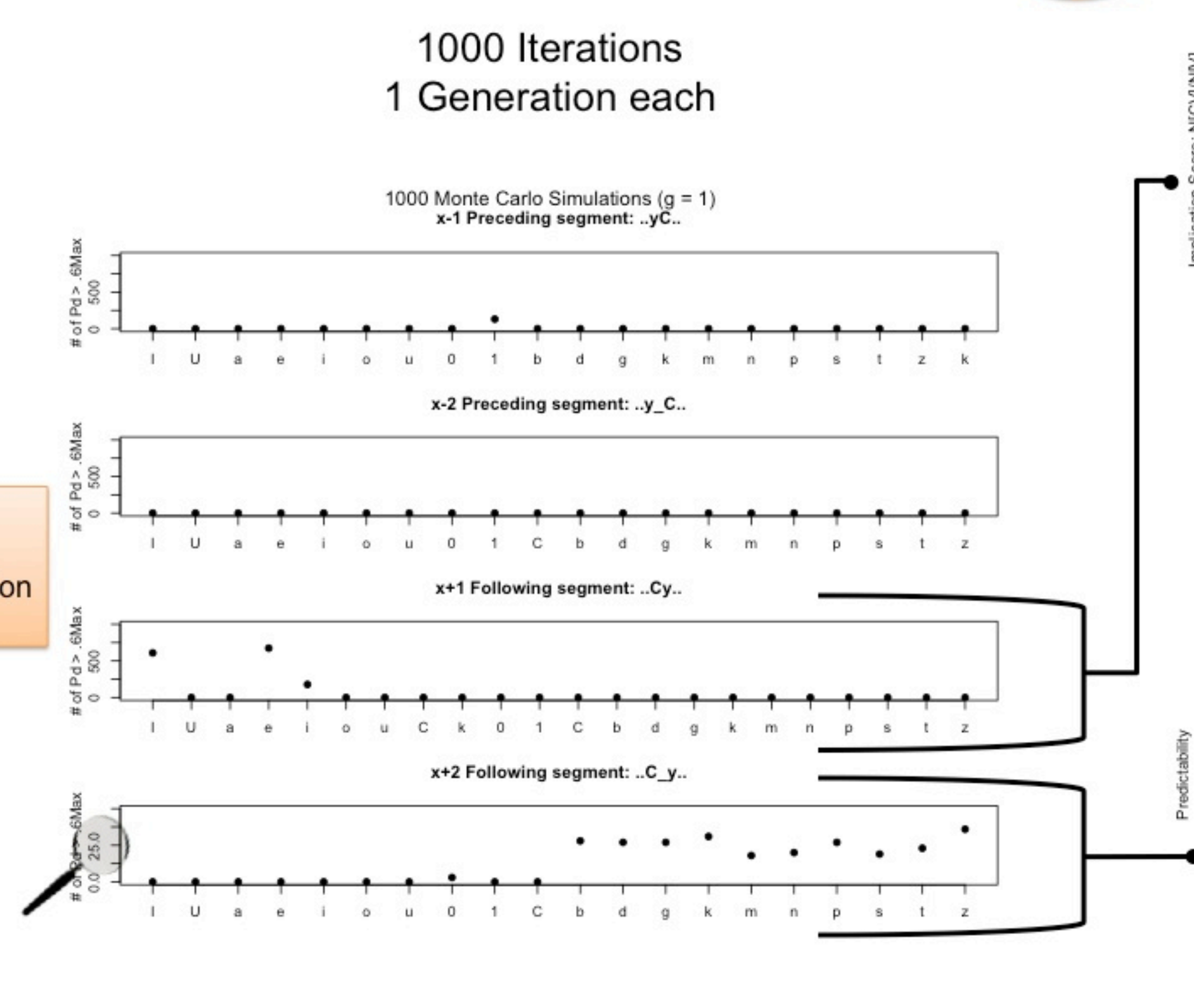
For each word change

- Update phonotactics
- Update category location
- Update category size

For Generation 2:G

1. Re-categorization
k > C
C > k
2. Update lexicon

Loop



Natural Allophony

Partial Contrast
 $IS(\text{back vowel}) > .4$

Full Contrast

• Erosion of Allophony over time
Bi-modal Distribution:
'More Likely' with C: {i,ɪ,e}
'Less Likely' with C: {o,a,u,u}

Anti-markedness Systems:
• ~100% Gradient Violations
but
• No misperception bias due to vowel quality
• Category seeded at [ɪ] (deletion source)

Unpredictability (contrast) more likely than randomly arising spurious predictability (unnatural patterns).

Conclusions

→ Unnatural:
• Randomness
• Phonotactics

→ Natural:
• Phonotactics
• Sound Change
• Similarity

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