

# Modeling Emergence in Phonological Space

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Interplay between Linguistics and Biology Panel

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# Biology & Linguistics: Transmission & Change

- Two kinds of biological thinking in linguistics
  - Evolutionary model
  - Cognitive Model : Language is part of general cognition, subserved by (auditory) perception
- Two kinds of sound change
  - Genesis of a new phoneme (loss of an allophone)
  - Change in the realization of an existing phoneme

# Evolutionary Phonology

## Synchronic phonological alternations mirror diachronic changes

[Blevins(2004); Ohala(1971, 1974,1981,1990,1993,etc..)]

“Recurrent synchronic patterns have their origins in recurrent phonetically motivated sound change.” (Blevins; p.8)

“...[they] can be shown to emerge naturally from the imprecise transmission of language across generations.” (Blevins; p.18)

“This process of transmission involves a speaker providing input to a listener, with the listener attempting to internalize the speaker’s grammar in order to understand speech. The process of transmission takes place in a sea of noise and starts from a point where the human infant listener has no knowledge of any sound-meaning associations in the speaker’s language.” (Blevins; p.31)

# Evolutionary Phonology

Synchronic phonological alternations mirror diachronic changes

[Blevins(2004); Ohala(1971, 1974,1981,1990,1993,etc.)]

## Synchronic

Nasal assimilation: /n/ → [m]/\_[labial]

Final devoicing: /d/ → [t]/\_#

Vowel nasalization: /V/ → [Ṽ]/N\_#

## Diachronic

n > m/\_[labial]

d > t/\_#

VN > [Ṽ]

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	Synchronic
Nasal assimilation:	$/n/ \rightarrow [m]/\_ [labial]$
Final devoicing:	$/d/ \rightarrow [t]/\_ \#$
Vowel nasalization:	$/V/ \rightarrow [\tilde{V}]/N\_ \#$

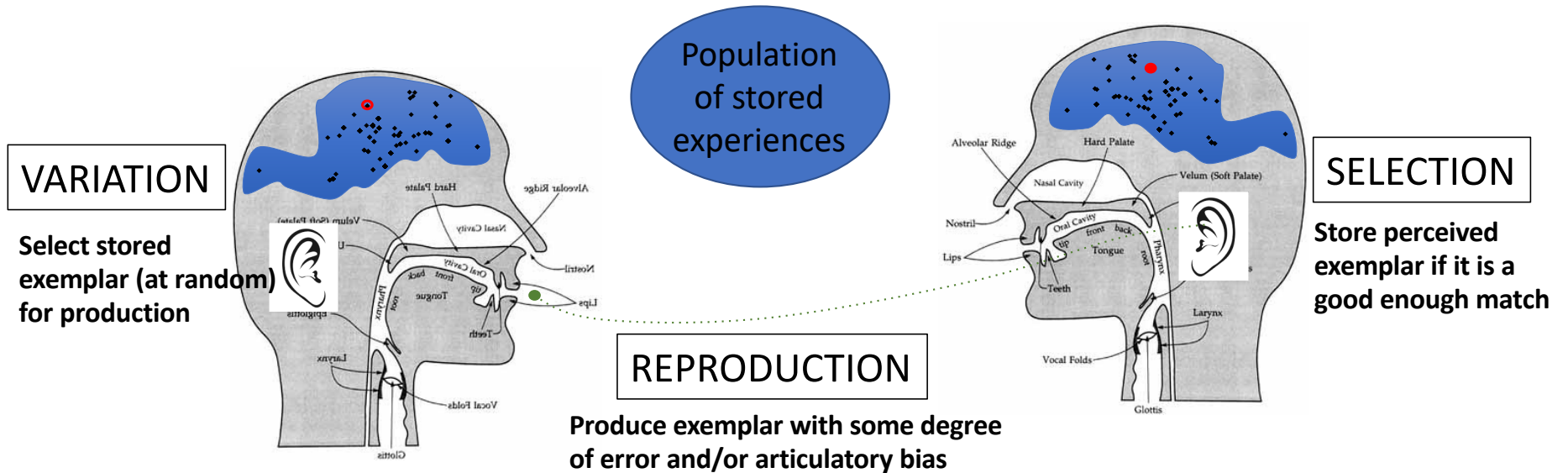
Diachronic
$n > m/\_ [labial]$
$d > t/\_ \#$
$VN > [\tilde{V}]$

And phonological patterns mirror gradient, variable phenomena that occur in fast speech, casual register, high frequency word, etc.

# Exemplar Theory:

Goldinger(1996);Bybee(2001);Pierrehumbert (2001)

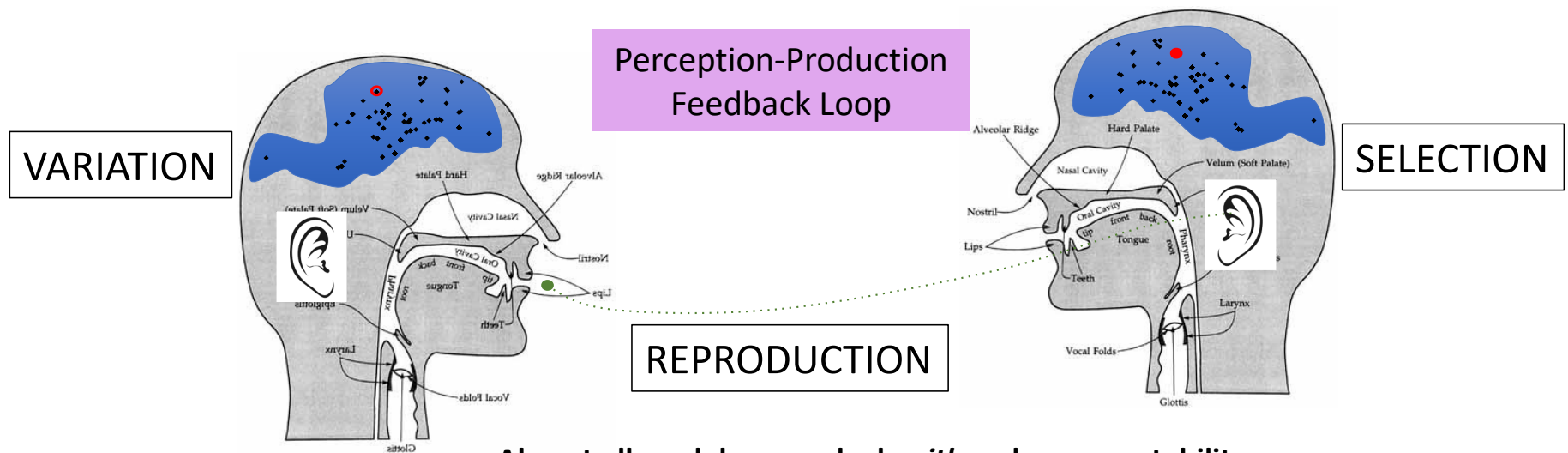
Wedel (2006): “...the data from which a learner abstracts a language system can be understood as a population of variants.”



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Goldinger(1996);Bybee(2001);Pierrehumbert (2001)

Wedel (2006): “...the data from which a learner abstracts a language system can be understood as a population of variants.”



- **Almost all models can only do *either* change or stability**
- **Perception to production is typically treated as an identity mapping**
- **Cumulativity results in collapse**

(Pierrehumbert 2001;Wedel 2006;2007; Blevins & Wedel 2009; Garrett & Johnson 2013; Kirby 2014; Tupper 2014)

# Modeling Emergence

- Rather than hard-wired constraints on learnability, or expressability
  - Incremental, on-line changes
  - Arising from synchronic variation
- Universality is produced by same set of forces acting on all languages
  - Physical articulators
  - Perceptual system
  - General cognition: memory, learning
  - Social/cultural systems
- Add source of change in the translation from perception to production (Evolutionary Phonology)
- Take phonological structure to originate in the speech signal
- And speech processing to consist of
  - Simultaneous segmentation and mapping onto abstract categories
  - Using all available cues (predictive material)
  - Selecting the candidate with the highest probability
  - Evaluated relative to the other available mappings (as opposed to a category prototype)
- And “change” to be a property of of the distribution as a whole, rather than an individual token



# Sound Change I:

Co-articulation based phoneme genesis

## Chinantec

haa 'so,such'



hãã 'foam,froth'



Phonemic vowel nasalization:

*Unpredictable* sound difference that carries a meaning difference

## English

æn indefinite article

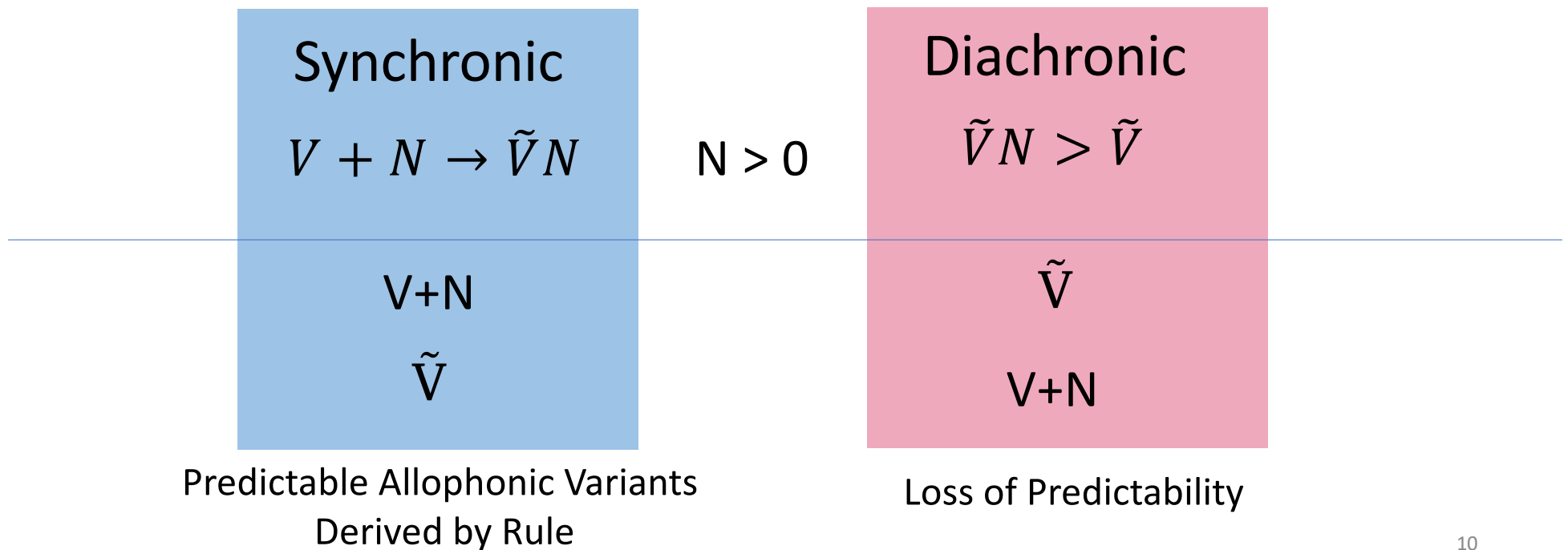
æd "a paid announcement, as of goods for sale"

Allophonic vowel nasalization:

*Predictable* sound difference that does *not* carry a meaning difference

# Sound Change I: Co-articulation based phoneme genesis

## Traditional Representations

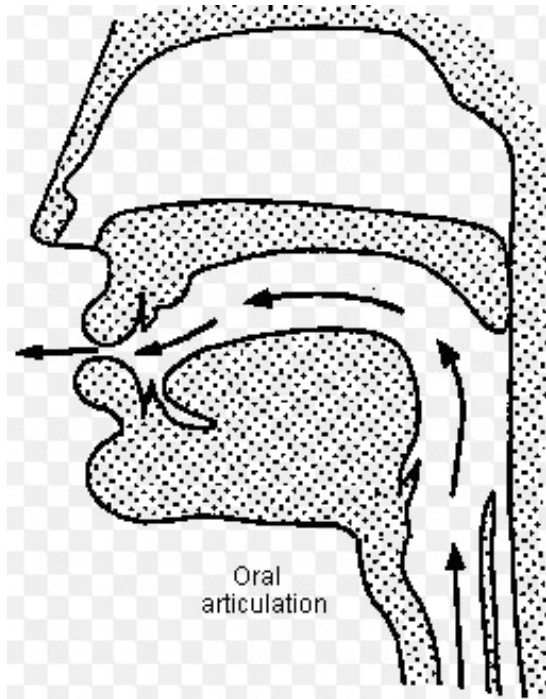


# Model I

## Desiderata:

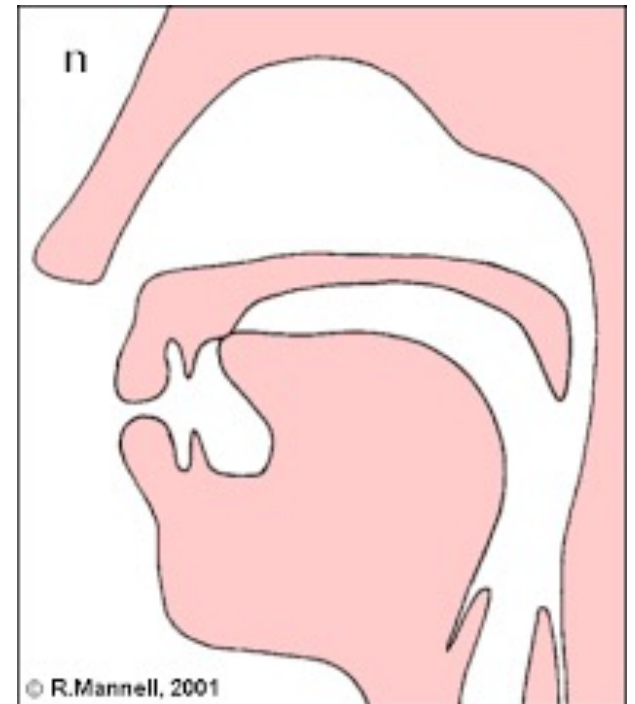
1. Link phonetic source of nasalization with sound change
2. Link loss of nasal consonant with “phonologization” of nasal vowel
3. Explain why nasalization “shifts” to vowel
4. Generate both “change” and “no change” outcomes

# 1. Coarticulatory Nasalization



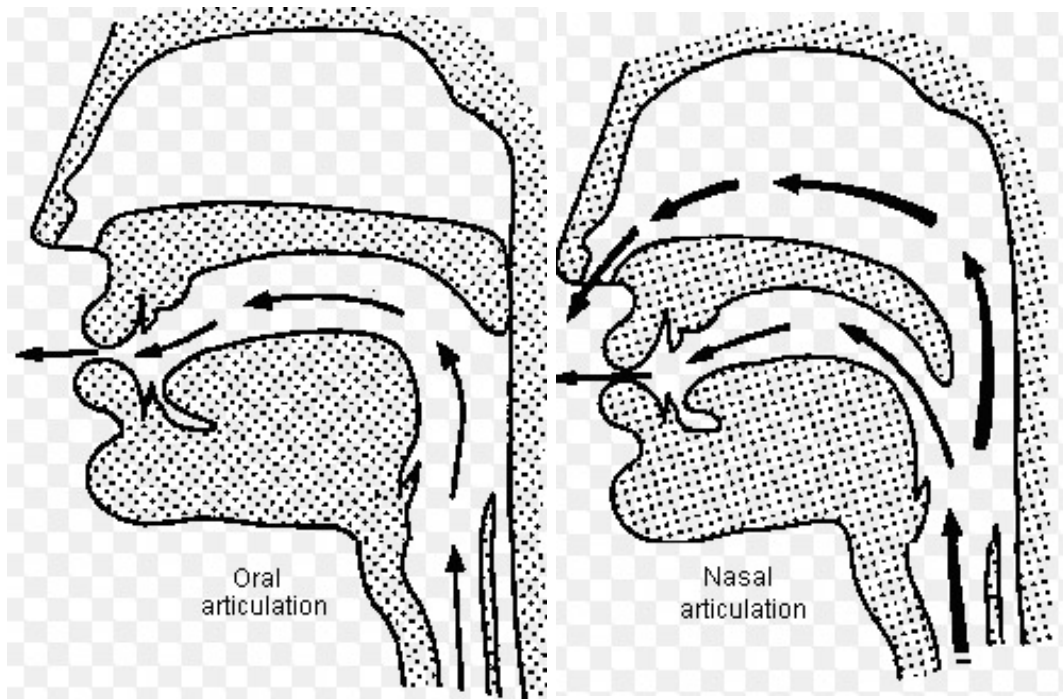
æ

+



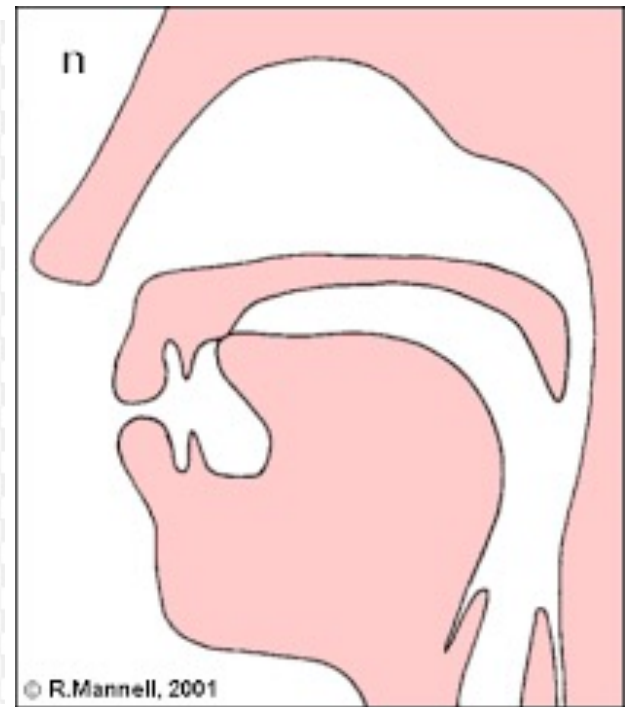
n

# 1. Coarticulatory Nasalization



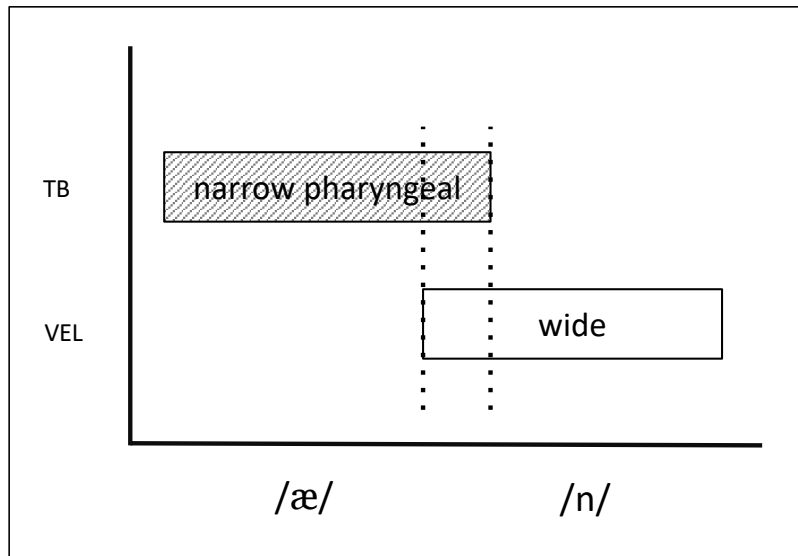
æ

æ̃



n

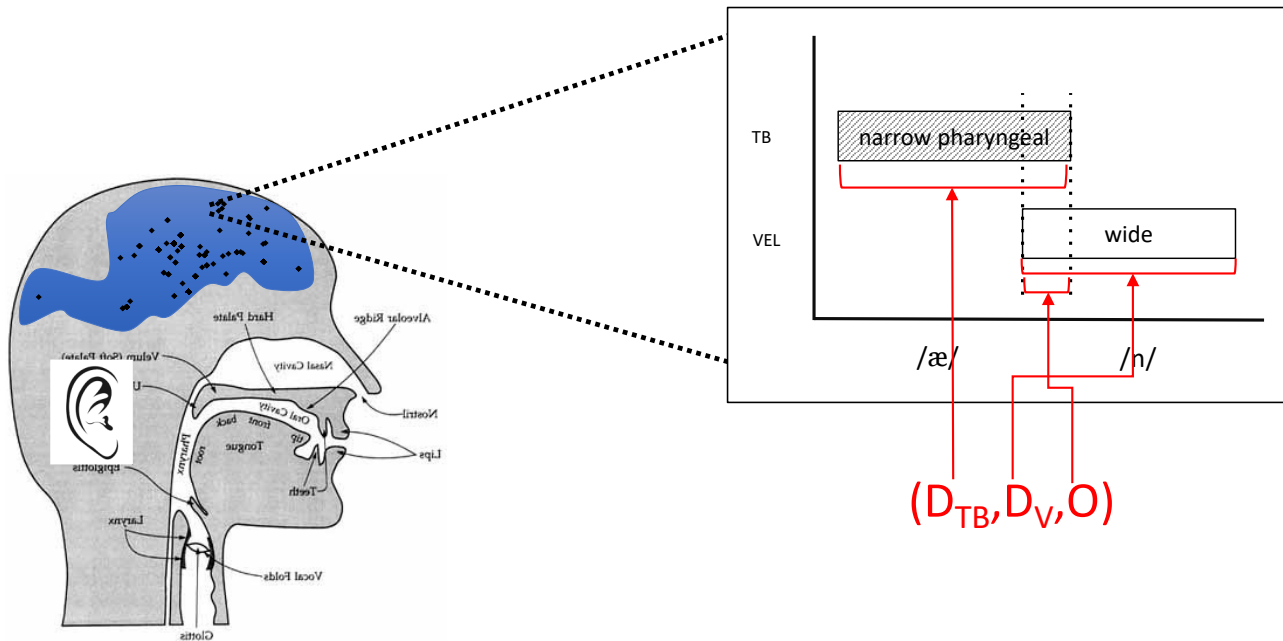
## 2. Articulatory Phonology (Browman & Goldstein 1989)

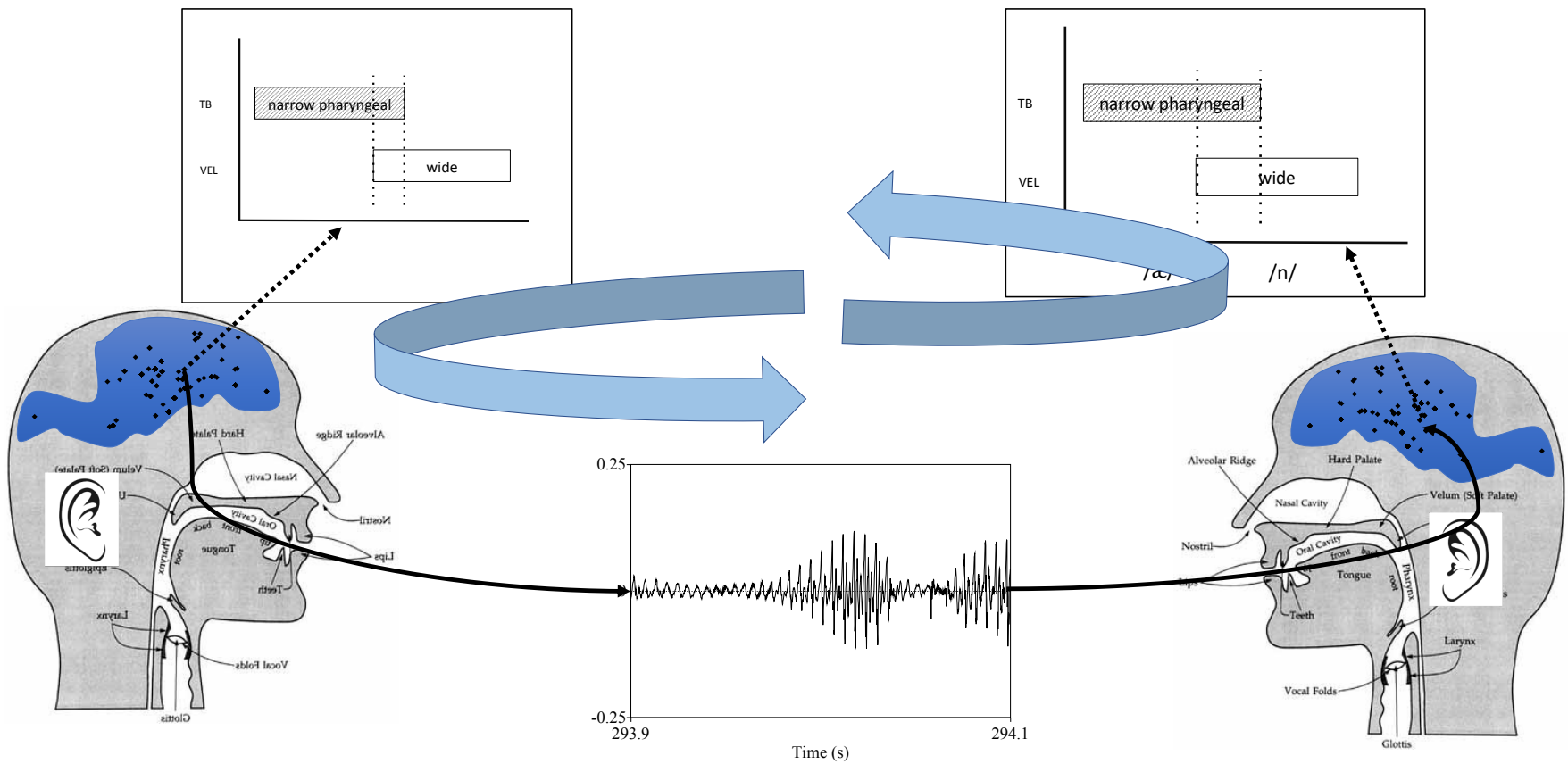


- Velum opening gesture overlapping with tongue body gesture produces nasalization on vowel
- Greater overlap results both in more vowel nasalization and “less” nasal consonant (Beddor 2009)

# 3a. Representations

Instead of treating nasalization as the product of a rule that applies at production, encode the amount of overlap as part of the representation of each word token

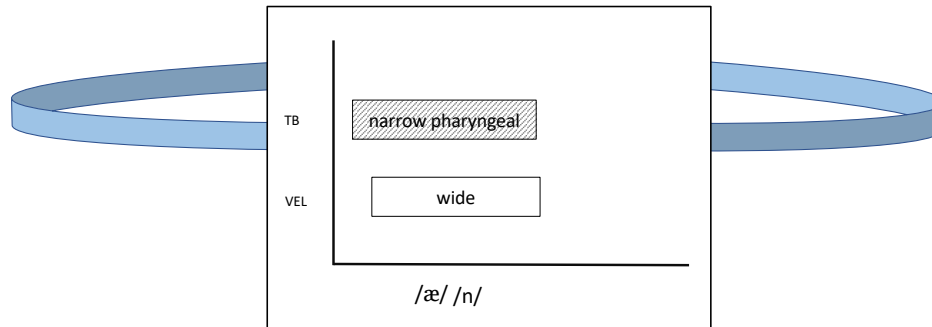
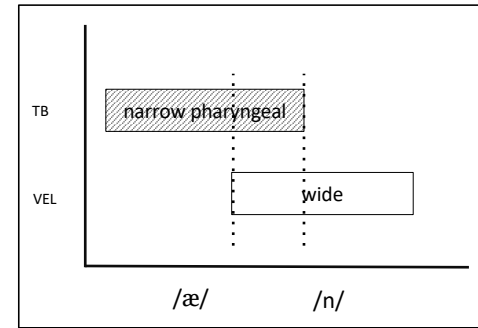
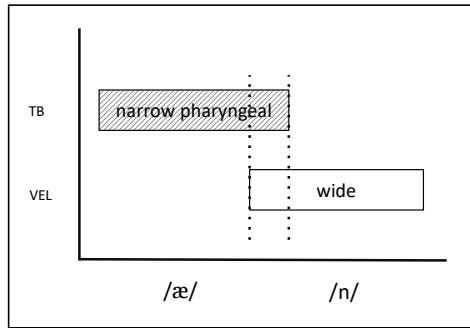




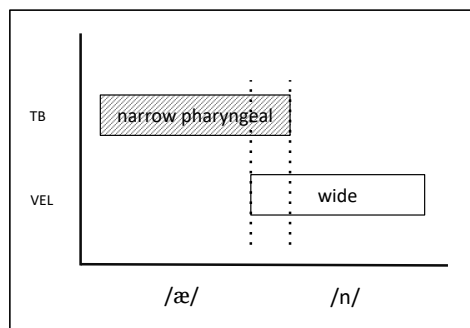
## 3b. Frequency (Fluency, tighter coordination, efficiency) (e.g., Soslkuthy 2011, 2015)



# Model I



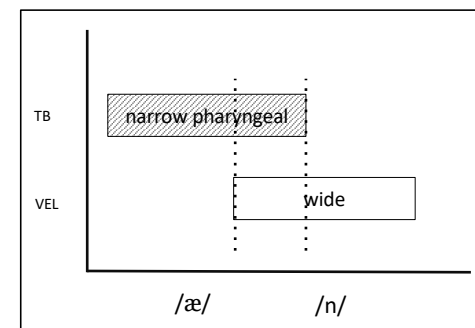
# Model I



*Gestural overlap increases a certain amount on each production:*

$$O = O + \beta(D_V - O)$$

*$\beta$  parameterizes relative frequency*



## 4. Speaking rate

Bi-directional force that disrupts frequency feedback loop

Slowing down:

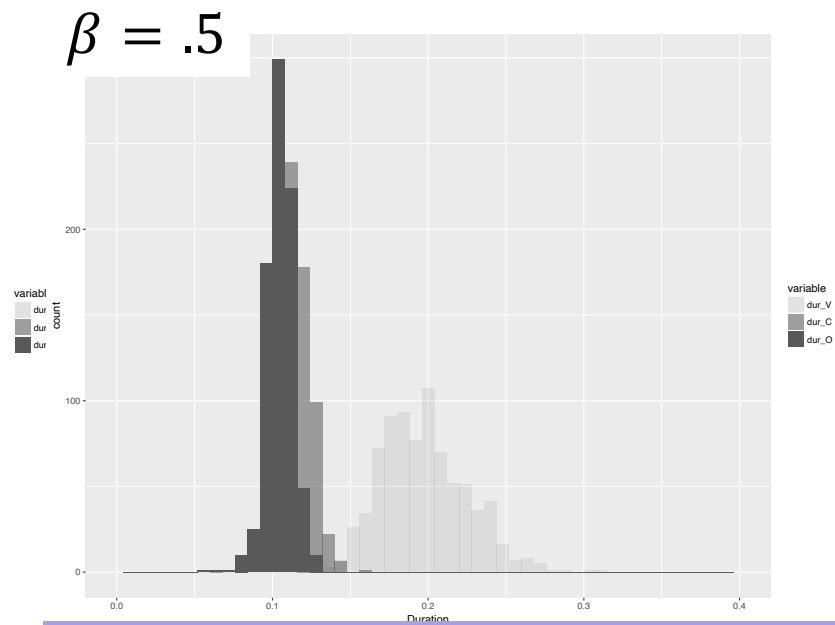
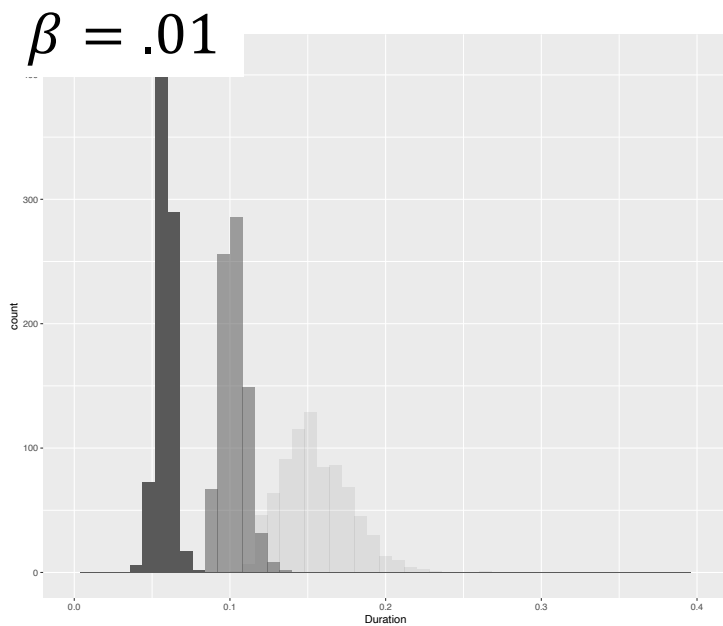
individual gestures get longer, and less overlapped

Speeding up:

individual gestures get shorter, and more overlapped

Allows different values of  $\beta$  to lead to different stable states

# Emergence of nasal vowels



On average, the duration of the nasal gesture is roughly the same as the duration of overlap

## Sound Change 2: contrastive feature change (transphonologization)

### English

p<sup>h</sup>it

‘hole or cavity’



pit

‘mouthpiece of a bridle’



/p/ vs. /p<sup>h</sup>/

### French

[bɛ̃]

bath



[pɛ̃]

bread



/p/ vs. /b/

### Hindi

bal

‘hair’



p<sup>h</sup>al

‘knife blade’



pal

‘take care of’



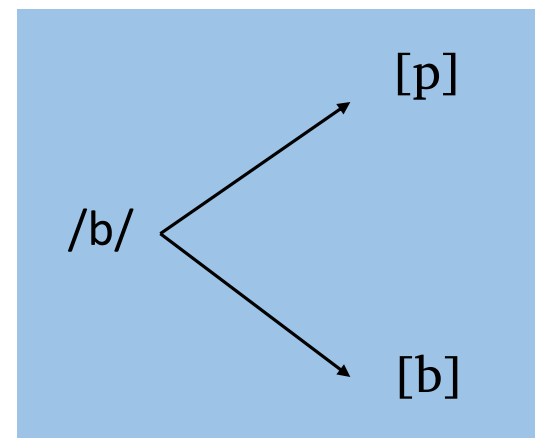
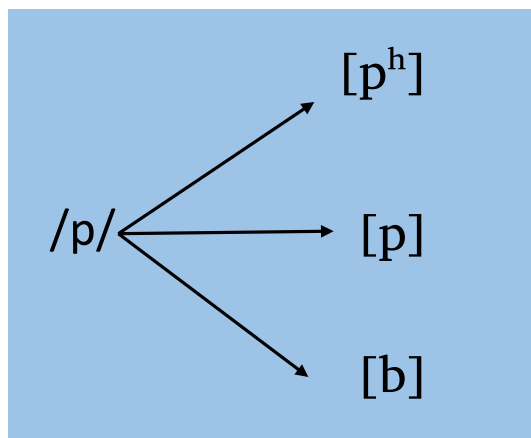
b<sup>h</sup>al

‘forehead’



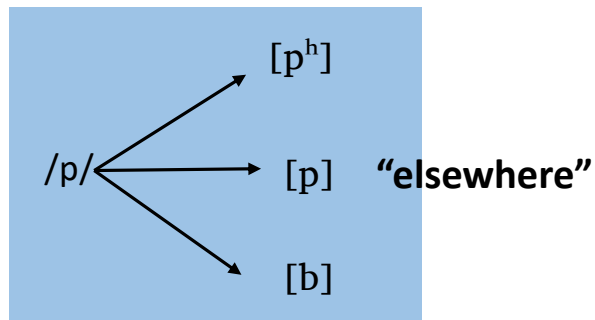
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### Traditional Representations

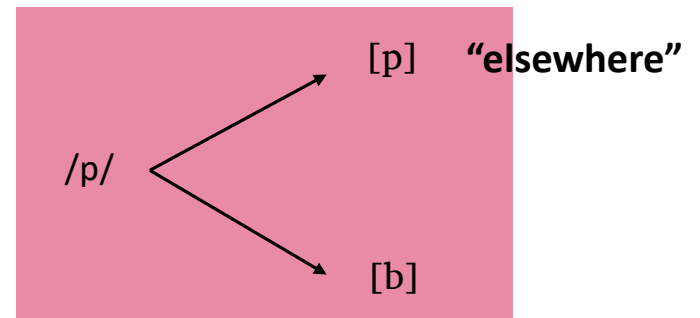
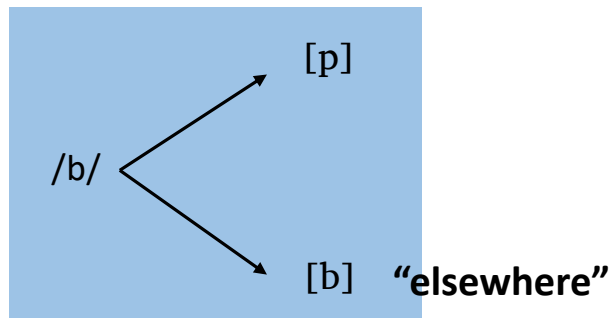
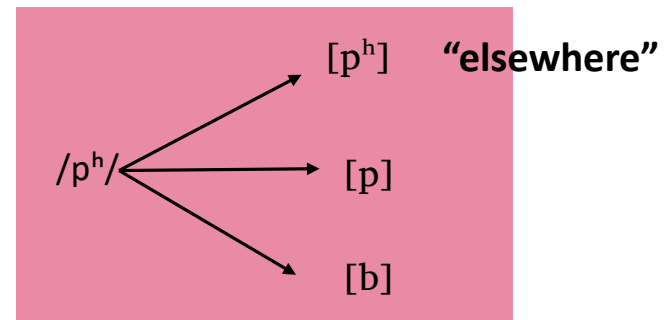


Predictable Allophonic Variants Derived by Rule

# Sound Change 2: contrastive feature change (transphonologization)

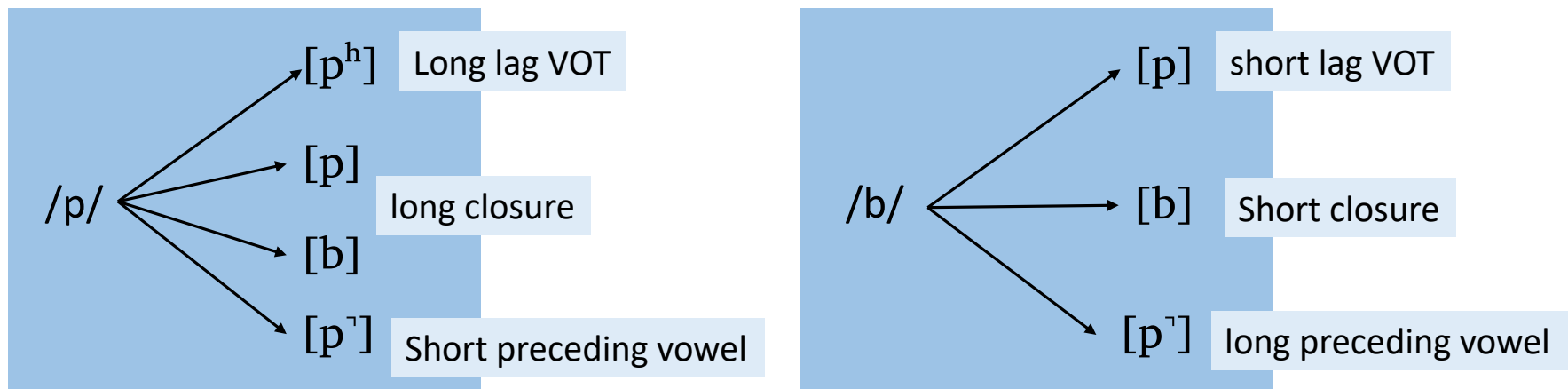


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Predictable Allophonic Variants Derived by Rule

## Sound Change 2: contrastive feature change (transphonologization)



Predictability

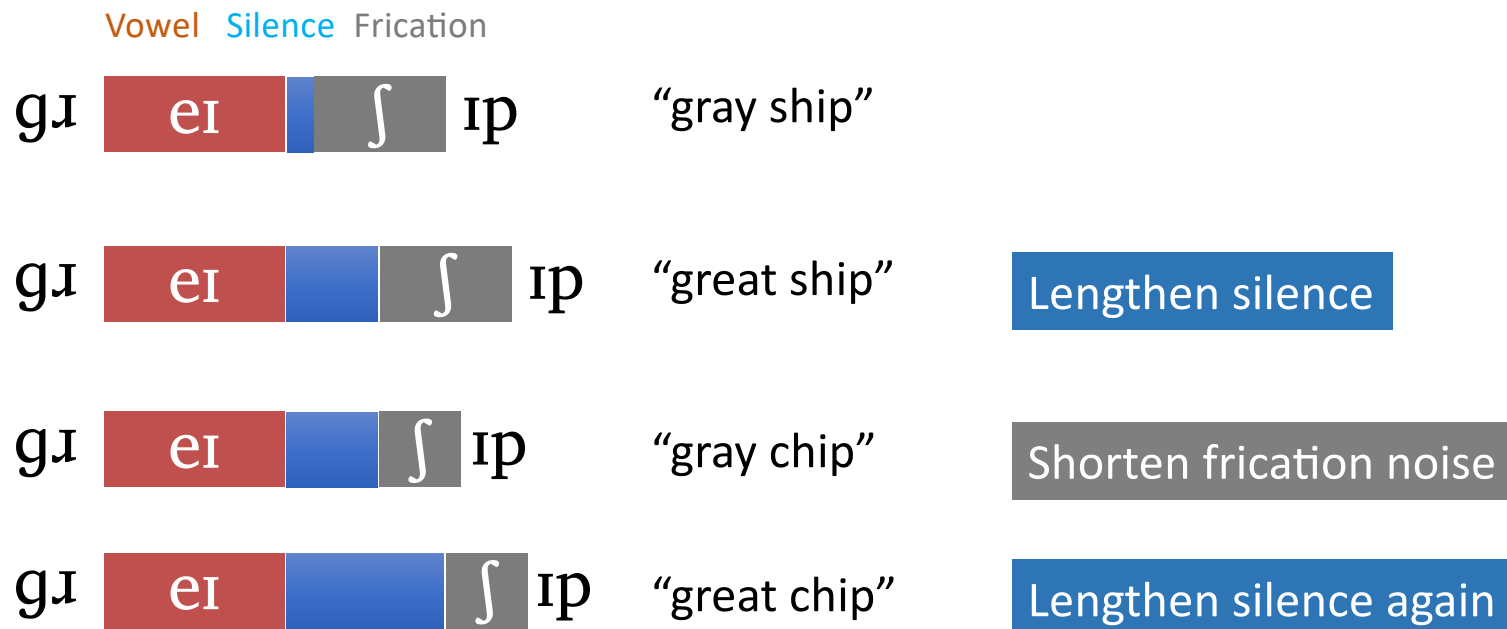
# Model II

## Desiderata:

1. Link phonological allophones to phonetic allophones to featural “trading relations”
2. Explain how acoustic cues become associated with segments in the first place
3. Explain why “contrastiveness” shifts to different cue
4. Generate both “change” and “no change” outcomes



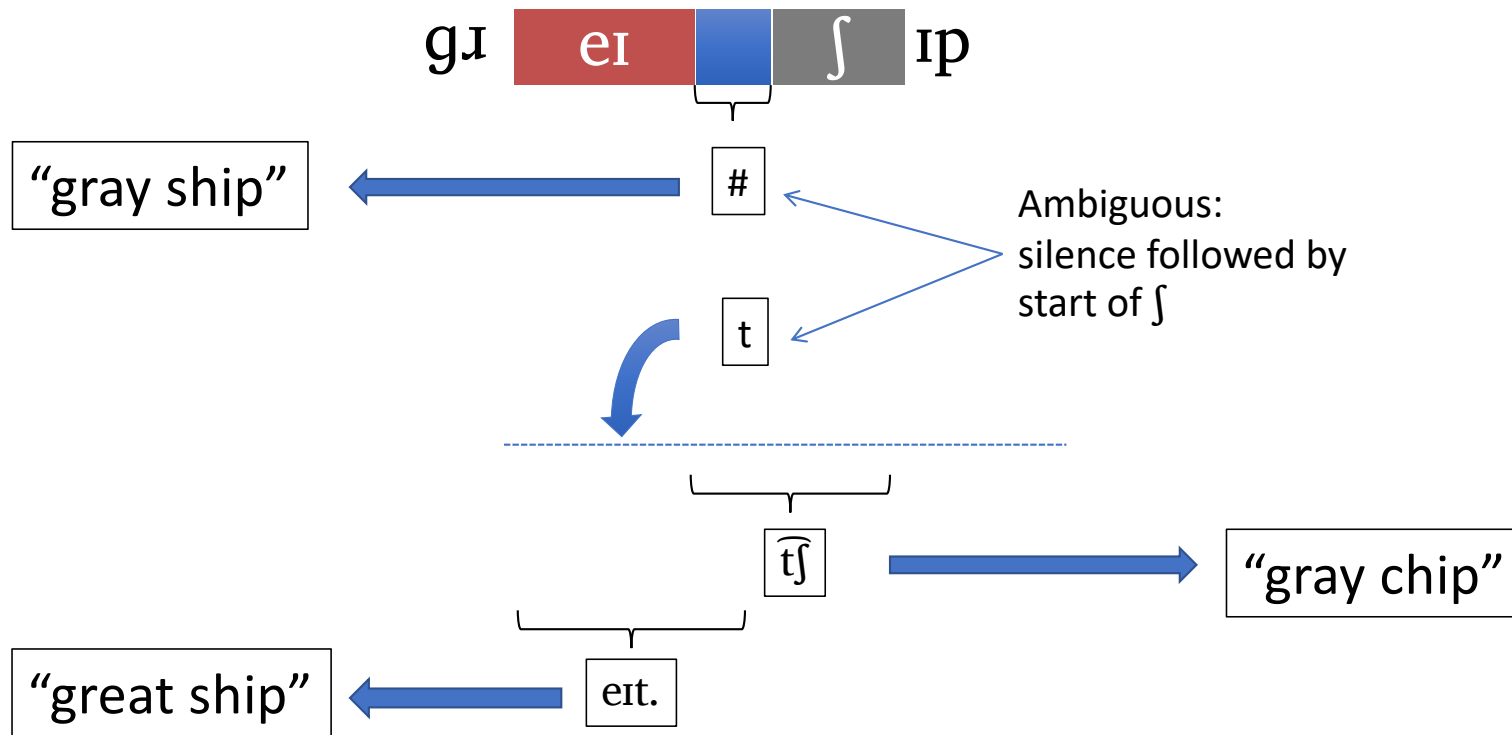
# Speech Processing



Repp et al. (1978)

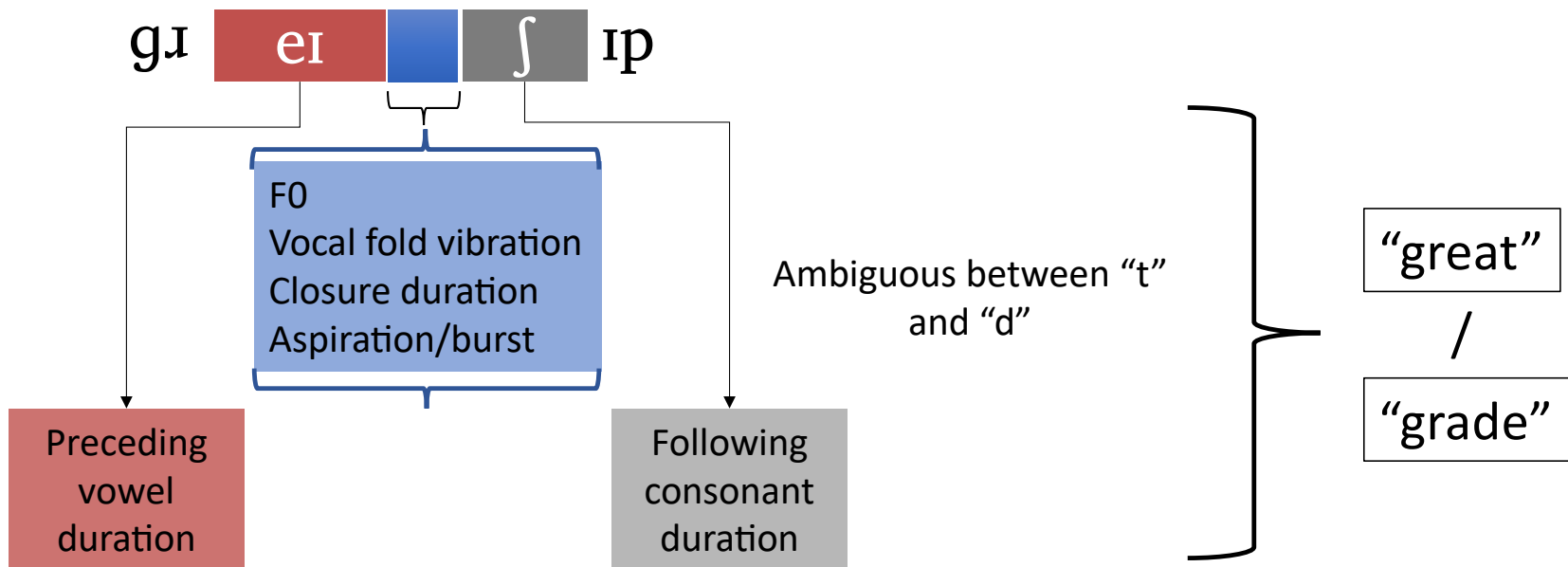
# Speech Processing

## 1. Highest probability parse



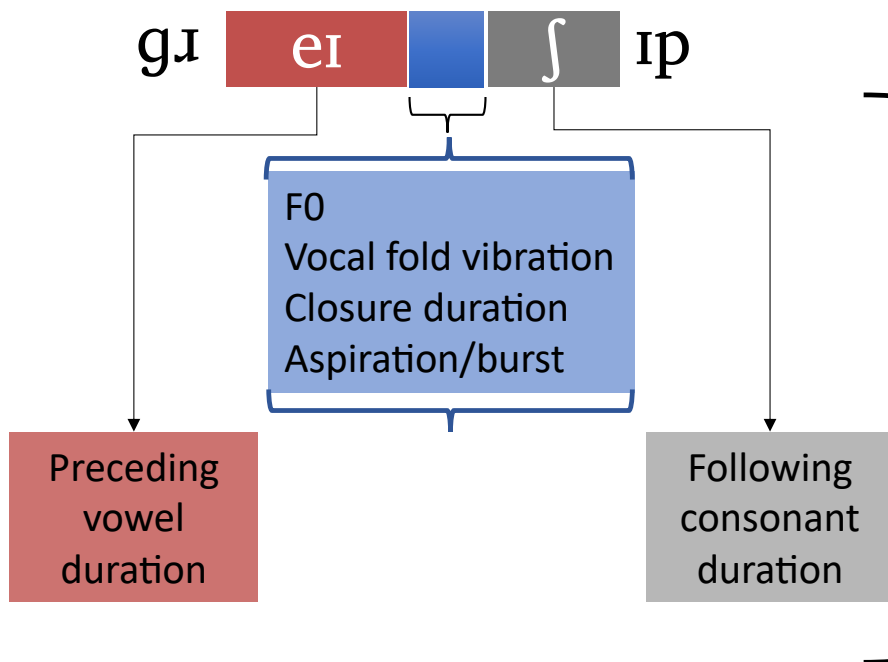
# Speech Processing

## 2. Statistical Learning: pattern discovery

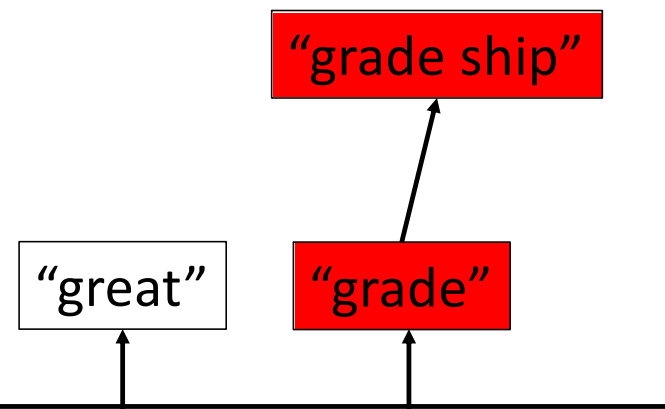


# Lexical Access

2. Once word is successfully retrieved, the contribution of each cue to that successful retrieval can be used to weight that cue

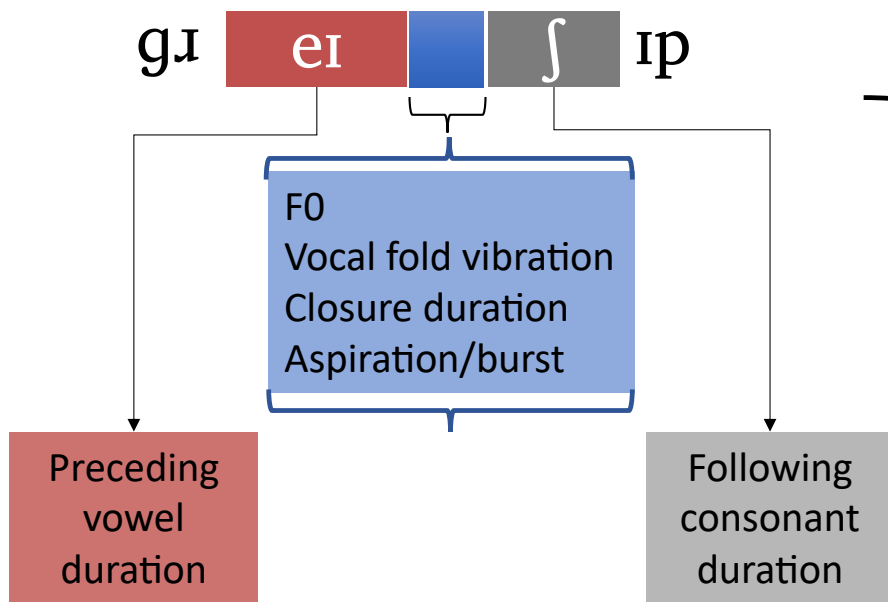


2. A cue that is consistently predictive becomes weighted highly

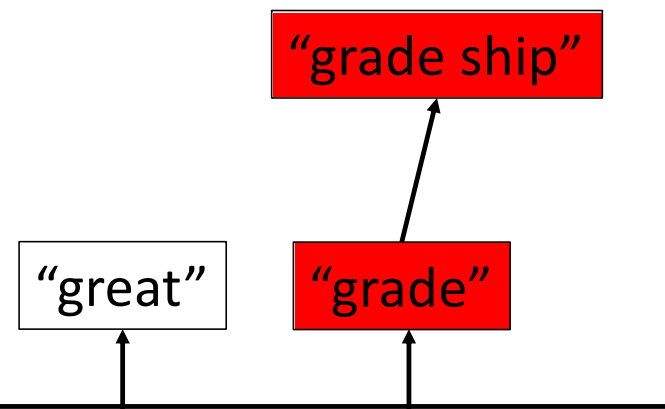


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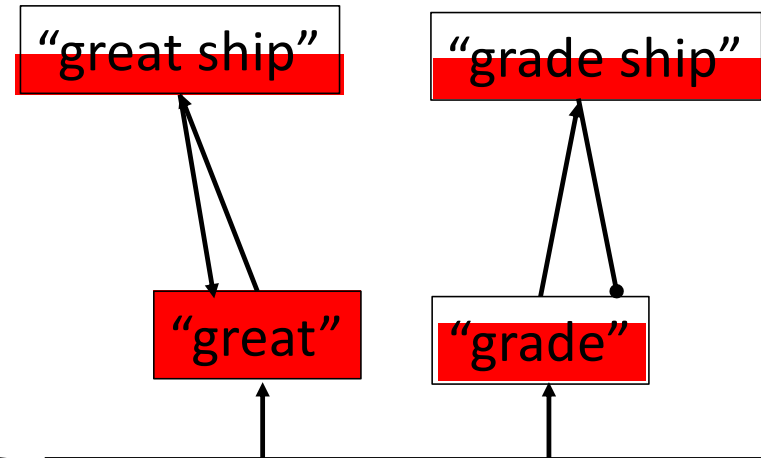
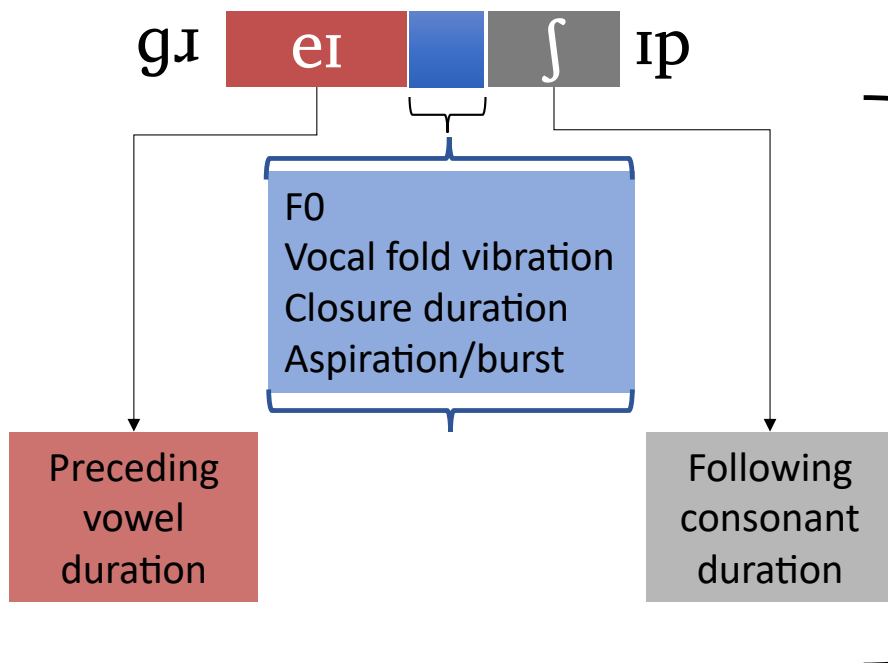


1. Trading Relations follow from integration of cues: one cue value can be exactly as bad as an equivalently weighted cue value is good, to maintain the optimal parse



# Lexical Access

Even if acoustic values remain ambiguous, word can be recovered from external information.



3. When this happens, the weights of the cues with inconsistent values decrease

# Perception-Production Feedback Loop

/p/ vs. /b/ → [p] vs. [b]

Some tokens of b are acoustically devoiced  
(or voicing is masked)

However, the identity of the segment is  
recoverable from other cues

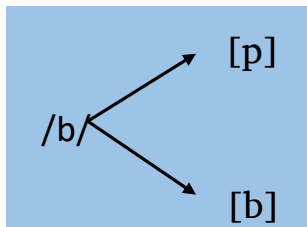
4. This happens consistently with respect to  
perceived voicing

Even if acoustic values remain ambiguous,  
word can be recovered from external  
information.

3. Lowered perceptual cue weight leads  
to less articulatory control of/attention to  
that cue in production

# Perception-Production Link

In environments in which voicing is difficult to maintain less effort is made to preserve voicing



Allophony

3. Lowered perceptual cue weight leads to less articulatory control of/attention to that cue in production

3. Less articulatory control leads to a greater effect of phonetic context (e.g., coarticulation)

3. Context-specific changes in cue value make cue less predictive globally

4. Limit of coarticulation

4. Limit to subset of environments

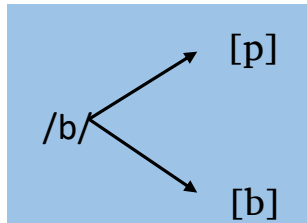


# Biology & Linguistics: Transmission & Change

- Evolutionary Model:
  - incremental, “blind” processes can lead to complex structure
  - Macro-structure from micro-changes
  - ❖ Re-think long-held assumptions about the underlying representations and processes
- Cognitive Model:
  - Language module is likely to recruit existing cognitive structure
  - Phonological Theory has to, ultimately, link up with the acoustic signal
  - ❖ Leverage what is known about auditory, visual perception

Thank You!

# Perception-Production Link



- Loss of predictivity in voicing cue will lead to increased reliance on other cues
- Subject to fluctuations in predictability
- Self-reinforcing: cue inferred to be predictive will become so via articulatory control

3. Lowered perceptual cue weight leads to less articulatory control of/attention to that cue in production

3. Less articulatory control leads to a greater effect of phonetic context (e.g., coarticulation)

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