

# Bulow + Klemperer

"Willingness to pay" is not the same as a "demand curve" (derived from utility max s.t. budget constraint)

You can always decide to buy later. Makes willingness to pay very elastic.

Frenzy - a single purchase causes many others to come forward at the same price.

Crash - it becomes common knowledge that no further buyers will come forward unless the price drops significantly.

## Model

$K$  units for sale by a single seller.  
 $K+L$  risk neutral buyers.

valuations i.i.d.  $\sim F(v)$  distribution  
 $F(v)$  strictly increasing and atomless on  $[V, \bar{v}]$

Seller starts at  $p = \bar{v}$ , lowering it continuously until all units are sold. That is,

- ① when a purchase occurs, remaining buyers can change their mind and try to buy at the price.

private values

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- if demand does not exceed supply, these sales are made and back to ①
  - if exactly all goods are sold, end.
  - if no one is left who wants to buy, the price is continuously lowered.
  - if more buyers simultaneously want to buy than the available supply, (k+1 buyers, k supply) then these k+1 play, with price starting at  $\bar{v}$ .

symmetric equilibria where no one bids more than his/her valuation.

[otherwise, everyone could bid  $\bar{v}$ , knowing that there will be excess demand and they don't have to buy.]

$\omega(v)$  expected price, conditional on receiving the object in a standard English auction.

$$\omega(v) = E(k+1^{\text{st}} \text{ valuation} \mid k+1^{\text{st}} \leq v)$$

3.5

$$E(K_{k+1}^{st} \mid K_{k+1}^{st} < v) =$$

$$\int \text{prob}(K_{k+1}^{st} < v \text{ and } K_{k+1}^{st} = x) \cdot x$$

$$\int_v^{\bar{v}} x \text{ prob.}(K_{k+1}^{st} = x \mid K_{k+1}^{st} < v) dx$$

$$\text{prob}(A|B) = \frac{\text{prob}(A \text{ and } B)}{\text{prob.}(B)}$$

$$\int_v^{\bar{v}} \left[ \frac{x f(x) [F(\bar{v}) - F(x)]^{k-1} [F(x) - F(v)]^{l-1}}{\int_v^{\bar{v}} f(x') [F(\bar{v}) - F(x')]^{k-1} [F(x') - F(v)]^{l-1} dx'} \right] dx$$

- binomial terms ( $n$  choose  $k$ ) cancel
- $\omega(v)$  really depends on  $v$  and  $\bar{v}$ , which depend on the play.

facts 1

- 1) optimal strategy is to offer to buy iff  $v$  is greater than some cut off level.
- 2) information publicly revealed is that all valuations of remaining bidders lie between some  $\underline{v}$  and  $\bar{v}$
- 3) highest valuation bidders will receive the objects.

Revenue Equivalence Thm p7

Since it applies to all trading mechanisms satisfying (1) and (2), the ~~value~~ <sup>expected payment</sup> of continuing is  $\omega(v)$

Prop. Offer to purchase iff  $\omega(v) \geq p$

Proof: suppose person with valuation  $\tilde{v}$  is indifferent <sup>to bidding  $p$ .</sup> Either win now and pay  $p$ ,

or enter a new smaller lottery (auction) and get outbid.  $\therefore$  expected payment/win is  $p$ .

$\therefore \omega(\tilde{v}) = p$   
result follow from fact ①.

of rev. eq.

## Revenue equivalence

$\pi(v)$  prob.  $v$  receives a unit

$S(v)$  exp. surplus

$\bar{E}(v)$  exp. payment, cond. on receiving a unit

$$S(v^a) = \pi(v^a) [v^a - E(v^a)] \geq \pi(v^b) [v^a - E(v^b)]$$

(take lim.  $v^a \rightarrow v^b$ )

$$S(v^b) + \pi(v^b) [v^a - v^b]$$

$\therefore$

$$S'(v) = \pi(v)$$

$$\therefore S(v) = \int_{\underline{v}}^v \pi(x) dx + S(\underline{v})$$

This only depends on the prob. that  $v$ 's are one of the highest signals, not the mechanism

$$E(v) = v - \frac{S(v)}{\pi(v)} \quad \text{does not depend on the mech.}$$

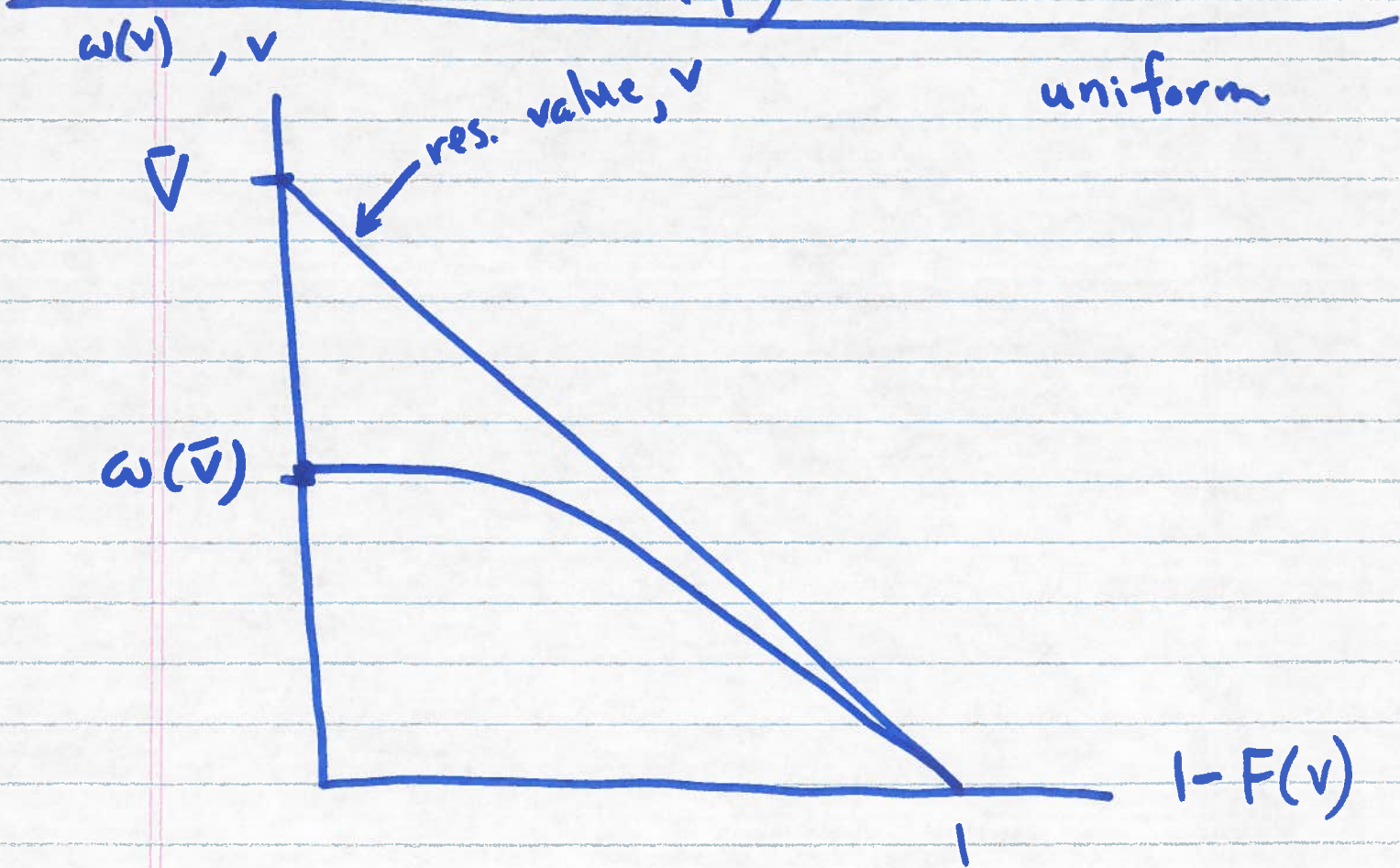
# Characterizing Price Paths

how does  $\omega(v)$  respond to information?

initially, there is a mini crash until the price falls to  $\omega(\bar{v})$   $\bar{v} = \bar{v}$ .

As the price is lowered further with no sale,  $\bar{v}$  is continuously lowered to

$$\omega^{-1}(P)$$



The first sale goes to the highest valuation,  $V_1$ .  
The price is  $p = \omega(V_1)$ .

$\bar{V}$  becomes  $V_1$   
# of objects becomes  $k-1$ .  
# .. bidders ..  $k+l-1$

removing 1 object & 1 bidder increases  $\omega(v)$ .  
 $\therefore$  there is  $\tilde{V} < V_1$  s.t.  $\omega(\tilde{V}) = p$ .

All bidders with  $\tilde{V} < v < V_1$  participate in  
a frenzy. (say,  $j$  of them  
incl. first)

# of objects remaining becomes  $k-j$   $\rightarrow$  raises  $\omega(v)$ ,  
# of bidders becomes  $k+l-j$   
 $\bar{V}$  becomes  $\tilde{V}$   $\rightarrow$  lowers  $\omega(v)$

If  $j$  is low, 2<sup>nd</sup> effect dominates and we  
have a crash to  $\omega(\tilde{V})$  or below

If  $j$  is large, 1<sup>st</sup> effect dominates and  
there might be a second round of frenzy.

If  $j > k$  (remaining) there is excess demand.  
 $\bar{V}$  becomes  $\tilde{V}$   
 $\tilde{V}$  becomes  $V_1$   
# bidders becomes  $j$   
 $\omega(v)$  shifts up, and  
the price might go up

intuition for flat  $\omega(v)$  p. 14

many in frenzy p. 16  
crashes p. 16

Lower valuations could affect information flow and lead to higher revenues.

$v_1 \downarrow$  means a lower price, more people in the first frenzy, ...

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Common Values — decision to purchase raises your valuation, making frenzies more likely.

"Herd behavior" relies on common values  
This work does not.

### Assumptions

- 1) 1 seller
- 2) only buyers have asymmetric info
- \* 3) Once a sale is made, others can simultaneously say yes or no at that price.



As  $p \downarrow$ , below  $\omega(\bar{v})$ ,  $\bar{v}$  gradually falls and  $\omega(v)$  gradually shifts down. First sale occurs when  $p = \omega(v_i; [\underline{v}, v_i])$

