

Figure 1: Figures from <http://www.causascientia.org/software/URandomLib.html> advertising the URandomLib random number generator. These are 256×256 pixel squares filled in using random numbers from URandomLib (left) and RANDU (right).

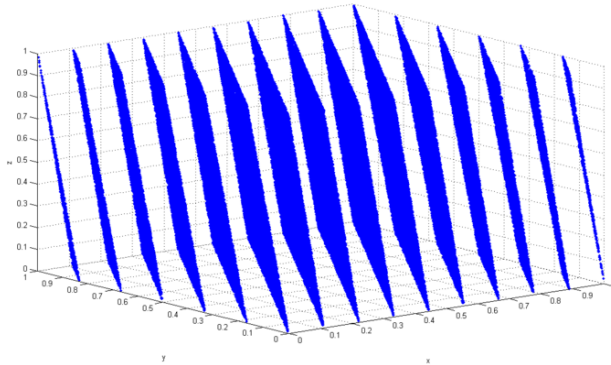


Figure 2: A three-dimensional plot of the points from 100,000 total pseudorandom numbers, with each three values used as an (x, y, z) point. Figure from Wikipedia (<http://en.wikipedia.org/wiki/RANDU>).