

# Stuff for Tuesday, May 15, 2012

- 1094 session on Wednesday. Read T3 in advance.
- Quiz on Friday on T1, T2, and T3.

Recap on calculation of  $P = \frac{N}{V}[mv_x^2]_{\text{avg}} = \frac{N}{V}k_B T$ :

Assumptions	Corrections
1. $N$ is huge	It <i>is</i> huge! $10^{23}$ is a typical number.
2. gas molecule $\ll$ avg. volume	$V \rightarrow V - b\frac{N}{N_A}$ “excluded volume”
3. molecules act like particles	quantum mechanics! (critical at low $T$ )
4. no interactions between particles	$P \rightarrow P + a'(N/V)^2$
5. all molecules in gas are identical	$P_s = N_s k_B T$ for species $s$
6. all collisions with wall are elastic	works on average (but complicated!)
7. motion of molecules is random	good approx. but could simulate

Consider 5 particles with  $v_x = -2$  m/s,  $-1$  m/s,  $0$  m/s,  $1$  m/s,  $2$  m/s.

- average velocity:  $[v_x]_{\text{avg}} = \frac{1}{5} \sum_{i=1}^5 v_{x_i} = \frac{1}{5}(-2 - 1 + 0 + 1 + 2) = 0$  m/s
- average speed:  $[|v_x|]_{\text{avg}} = \frac{1}{5}(2 + 1 + 0 + 1 + 2) = \frac{6}{5}$  m/s = 1.2 m/s
- rms velocity:  $\sqrt{[v_x^2]_{\text{avg}}} = \sqrt{\frac{1}{5}(4 + 1 + 0 + 1 + 4)} = \sqrt{2 \text{ m/s}^2} = \sqrt{2}$  m/s = 1.4 m/s

# T1, T2 and T3 Stuff

- Specific heat  $c$ :  $dU = mc dT$  or  $c \equiv \frac{1}{m} \frac{dU}{dT}$
- Ideal gas law:  $PV = Nk_B T$  with  $k_B = 1.38 \times 10^{-23}$  J/K
- Temperature and energy:

$$K_{\text{avg}} = \frac{1}{2} [mv^2]_{\text{avg}} = \frac{3}{2} k_B T \quad \Rightarrow \quad v_{\text{rms}} \equiv \sqrt{[v^2]_{\text{avg}}} = \sqrt{\frac{3k_B T}{m}}$$

- Thermal energy of a gas:  $U = \frac{f}{2} Nk_B T$ 
  - Near room  $T$ ,  $f \approx 3$  (monatomic gas),  $f \approx 5$  (diatomic gas), and  $f > 6$  (polyatomic gas)
  - $f$  is called the number of molecular “degrees of freedom”
- Gas processes: heat is energy flow from  $\Delta T$ 
  - First Law:  $\Delta U = Q + W$
  - Expansion or compression work:  $dW = -P dV$
  - Adiabatic:  $TV^{\gamma-1} = \text{const.}$        $PV^\gamma = \text{const.}$        $\gamma = 1 + 2/f$