LING3701/PSYCH3371: Lecture Notes 13 Syntactic Ambiguity

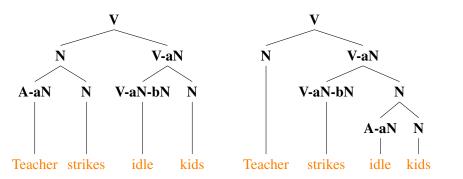
Contents

13.1	Syntactic Ambiguity		 •						•	1
13.2	Scope Ambiguity		 •				•	•	•	2
13.3	Local Ambiguity		 •				•	•	•	2
13.4	Catastrophic Local Ambiguity [Bever, 1970]		 •	•	•		•	•	•	3
13.5	Garden Path Model [Frazier, 1979]		 •	•	•		•	•	•	4
13.6	Problems with Garden Path Model		 •	•	•		•	•	•	5
13.7	Problems for Competition in Constraint-based Models .		 •		•		•	•	•	6
13.8	Surprisal [Hale, 2001, Levy, 2008]		 •		•		•	•	•	7

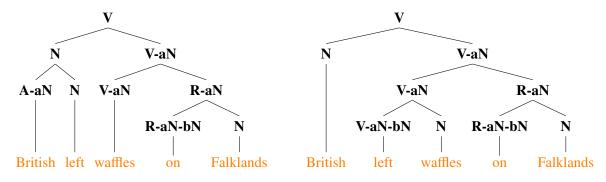
13.1 Syntactic Ambiguity

Ambiguity occurs in syntax too, even though it must propagate for several words:

• (headline) '*Teacher strikes idle kids*'



• (headline) 'British left waffles on Falklands'



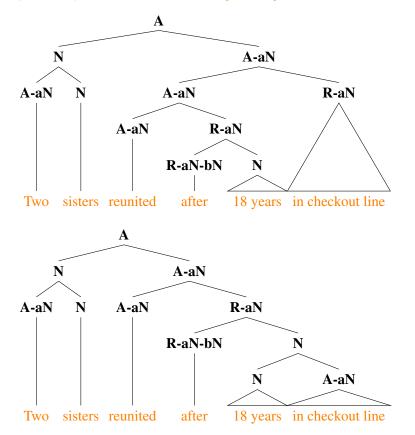
These are examples of *category* ambiguity (word can be N or V-aN-bN).

We can also have *scope* ambiguity with same categories (more common)...

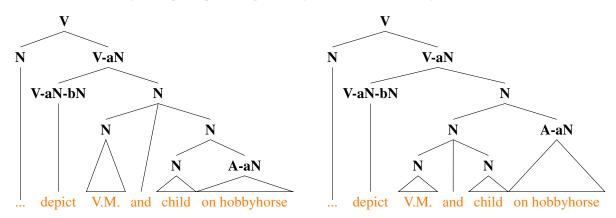
13.2 Scope Ambiguity

Example of scope ambiguity:

• (headline) 'Two sisters reunited after 18 years in checkout line'



• (Headline) 'Holiday stamps depict Virgin Mary and child on hobbyhorse'

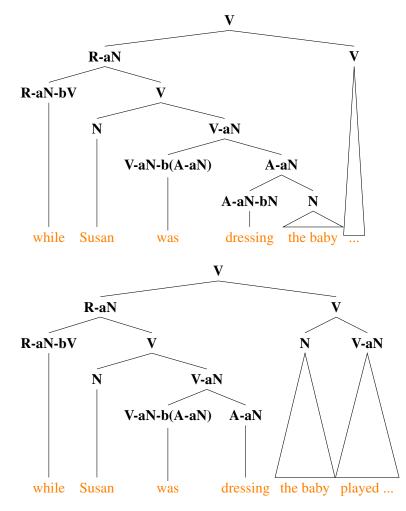


This kind of ambiguity is hard to avoid — we would need 'audible brackets.'

13.3 Local Ambiguity

Ambiguity not always global (stays to end), can also be local (incremental).

• *'While Susan was dressing the baby ... '* (prior to end of sentence)

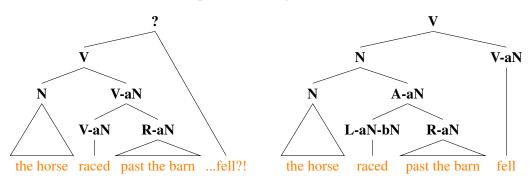


'The baby' has to be reanalyzed as the subject of the main clause.

13.4 Catastrophic Local Ambiguity [Bever, 1970]

Local ambiguity can sometimes bring parsing to a halt!

• (Bever '70) '*The horse raced past the barn fell.*' (trouble at end)



'Raced ...' must be reanalyzed as a passive (reduced relative) modifier.

Trouble is, readers often don't see this reanalysis. Perhaps it comes too late.

13.5 Garden Path Model [Frazier, 1979]

Why does this happen?

[Frazier, 1979]: Garden Path model — serial processor with reanalysis

- maintain single partial parse, reanalyze when observed words not predicted
- examine multiple options at each word, but then commit to best
- reanalysis increases reading time, can cause failure to comprehend

Garden Path model also ignores lexical preferences for subcategories.

Phases of Garden Path parser:

- 1. lexical processor \rightarrow lexical categories (but V always V-aN-bN)
- 2. syntactic parser \rightarrow syntactic structure
- 3. thematic (dependency) interpreter \rightarrow sentence meaning

This is justified by results of self-paced reading experiments [Mitchell, 1987]:

- stimuli: sentences presented block by block, with trans./intrans. verbs:
 - (a) 'After the audience had applauded the actors ... (sat down for a drink).'
 - (b) 'After the audience had departed the actors ... (sat down for a drink).'
- **measure:** self-paced reading time for each segment
- results: intransitive sentences (b) are slower, despite lack of ambiguity

Mitchell, Frazier conclude processor ignores subcategory preferences of verbs.

Garden Path model makes parse decisions using *heuristics* (rules of thumb):

- late closure: prefer to keep constituents open, attach low
- **minimal attachment**: prefer to build simpler structure w. fewer nodes (but you have to providently define verb phrases to have fewer nodes)
- **main assertion**: prefer to modify the main assertion

13.6 Problems with Garden Path Model

[Gorrell, 1991]: Mitchell's sentences had suggestive segmentations, lacked punctuation.

[Trueswell et al., 1993]: eye-tracking exper. show rapid lex. subcat effects

- stimuli: sentences read with eye-tracking headset
 - (a) 'The student forgot the solution was in the book.' (prefer nom. comp.)
 - (b) '*The student hoped the solution was in the book.*' (prefer sent. comp.)
- measure: eye-tracking fixation positions and durations
- results: large delay at '*in*' for verbs preferring nominal (a)

[Trueswell et al., 1994]: eye-tracking exper. show rapid semantic effects

- stimuli: sentences read with eye-tracking headset
 - (a) 'The defendant examined by the lawyer turned out to be unreliable.'
 - (b) '*The evidence examined by the lawyer turned out to be unreliable.*'
- measure: eye-tracking fixation positions and durations
- **results:** large delay at *'by the lawyer'* for animate subject of examine (a)

[Tanenhaus et al., 1995]: eye-tracking exper. show rapid referent effects

- **stimuli:** in context of the following scenes:
 - 1. one-apple: apple on towel, empty towel, empty box, pencil
 - 2. two-apple: apple on towel, empty towel, empty box, apple on napkin

subjects were presented with the following spoken directives:

- (a) unambiguous: 'Put the apple that's on the towel in the box.'
- (b) ambiguous: '*Put the apple on the towel in the box.*'
- measure: location and duration of eye fixations
- **results:** subjects look at empty towel after '*towel*' in (1b) subjects look at apple on towel after '*towel*' in (2b)

In one-apple scene, subjects initially interpret '*on the towel*' as a *goal*, In two-apple scene, subjects initially interpret '*on the towel*' as a *restriction*.

[Kjelgaard & Speer, 1999]: word-naming exper. show rapid prosody effects

• stimuli: manip. speech; visual request to pronounce 'is' after 'house'

- (a) cooperative: 'When Roger leaves the house is dark.' ('-' = pause)
- (b) cooperative: 'When Roger leaves the house it's dark.'
- (c) uncooperative: 'When Roger leaves the house is dark.'
- (d) uncooperative: 'When Roger leaves the house it's dark.'
- measure: duration of word-naming from onset of request
- results: delay for uncooperative sentences (c,d)

So we have rapid effects due to several different factors:

- 1. lexical subcat (transitive / sentential complement) of verb
- 2. semantic class (animate / inanimate) of verb subject
- 3. prosody of verb phrase
- 4. number of referents in visual scene

These support an interactive (constraint-based) vs. 'modular' model like GP.

- readers constrain structural decisions with subcategories, other factors
- when high probability analyses fail to predict data, reallocate probability
- reallocation causes delays, very large reallocations may cause failure

13.7 Problems for Competition in Constraint-based Models

Constraint-based models usually defined delays as a function of competition.

This is problematic because it incorrectly predicts delays during ambiguities.

[van Gompel et al., 2001]:

- 1. stimuli: sentences read with eye-tracking headset
 - (a) 'The hunter killed the dangerous leopard with the rifle.' (V-attaching)
 - (b) 'The hunter killed the dangerous leopard with the scars.' (N-attaching)
 - (c) 'The hunter killed the dangerous poacher with the rifle.' (ambiguous)
- 2. measure: location and duration of eye fixations
- 3. results: ambiguous sentence processed faster

These results argue against either parallelism or competition.

van Gompel et al. throw out both: race-based model

- choose single analysis randomly, based on multiple interactive factors
- stick with it, then reanalyze if wrong
- interactive, but not parallel (along sequences of words)

13.8 Surprisal [Hale, 2001, Levy, 2008]

Problem with constraint-based models may be just with role of competition.

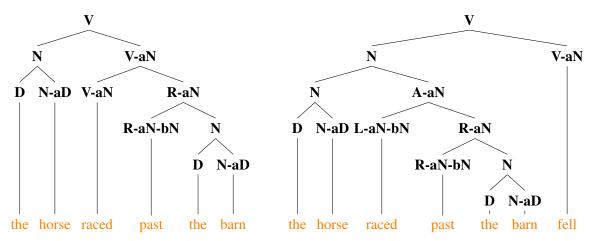
Maybe processing is parallel, but competition is not what causes delays.

John Hale '01: surprisal account

- Multiple hypotheses pursued in parallel.
- Activation of each hypothesis weighted by probability it assigns to words.
- Probabilities defined using weights on grammar rules:

grammatical rules:	
$P(\mathbf{V} \to \mathbf{N} \ \mathbf{V}\text{-}\mathbf{a}\mathbf{N} \mid \mathbf{V}) = 1.0$	– a sentence may be noun phrase, verb phrase
$P(N \rightarrow D N - aD N) = .5$	– a noun phrase may be determiner, common noun
$P(\mathbf{N} \to \mathbf{N} \mathbf{A} \mathbf{-} \mathbf{a} \mathbf{N} \mid \mathbf{N}) = .1$	– a noun phrase may be a noun phrase, adj phrase
$P(V-aN \rightarrow V-aN R-aN V-aN) = .05$	– a verb phrase may be verb phrase, adv phrase
$P(A-aN \rightarrow L-aN-bN R-aN A-aN) = .1$	– an adj phrase may be trans participial, adv phrase
$P(\mathbf{R}\text{-}\mathbf{a}\mathbf{N} \rightarrow \mathbf{R}\text{-}\mathbf{a}\mathbf{N}\text{-}\mathbf{b}\mathbf{N} \mid \mathbf{R}\text{-}\mathbf{a}\mathbf{N}) = 1.0$	- an adv phrase may be preposition, noun phrase
lexical rules:	
$P(L-aN-bN \rightarrow raced L-aN-bN) = .0001$	– a transitive participial verb may be 'raced.'
$P(\mathbf{V}\text{-}\mathbf{a}\mathbf{N} \rightarrow \mathbf{raced} \mid \mathbf{V}\text{-}\mathbf{a}\mathbf{N}) = .001$	- an intransitive finite verb may be 'raced.'
$P(\mathbf{V}\text{-}\mathbf{a}\mathbf{N}\rightarrow\mathbf{fell}\mid\mathbf{V}\text{-}\mathbf{a}\mathbf{N})=.001$	– an intransitive finite verb may be 'fell.'
$P(\mathbf{D} \to \mathbf{the} \mid \mathbf{D}) = .5$	– a determiner may be 'the.'
$P(N-aD \rightarrow horse \mid N-aD) = .001$	– a common noun may be 'horse.'
$P(N-aD \rightarrow barn N-aD) = .001$	– a common noun may be 'barn.'
$P(\mathbf{R}\text{-}\mathbf{a}\mathbf{N}\text{-}\mathbf{b}\mathbf{N} \rightarrow \mathbf{past} \mid \mathbf{R}\text{-}\mathbf{a}\mathbf{N}\text{-}\mathbf{b}\mathbf{N}) = .1$	 an adverbial preposition may be 'past.'

Probability of a tree is product of probabilities of its rules.

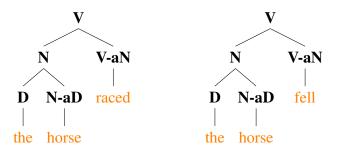


	grammatical rules	lexical rules	12
(First tree: 1	$\overbrace{\cdot .5 \cdot .05 \cdot 1 \cdot .5 \cdot .5 \cdot .001}$	$\overbrace{\cdot.001\cdot.1\cdot.5\cdot.001}=.$	00000000000 3125.)
(Second: 1.	<u>.1 · .5 · .1 · 1 · .5</u> · <u>.5 · .001</u>	· .0001 · .1 · .5 · .001 · .	$\underline{001} = . \underbrace{00000000000}_{00000625.}$
	grammatical rules	lexical rules	12

Probability of observed words is sum of probabilities of possible trees:

 $\underbrace{00000000000}_{12} 3125 + \underbrace{00000000000}_{12} 00000625 = \underbrace{00000000000}_{12} 31250625.$

- When hypotheses don't predict observed words, activation is reallocated (the wrong tree and its probability is removed when the first incompatible word is reached).
- PRACTICE: Using the above rules, what's the probability of 'the horse raced,' and 'the horse fell':



PRACTICE: What share of activation (probability) remains, above, when 'raced' is encountered?

(You may limit your consideration to just the above two trees.)

(The probability before 'raced' is the sum of both trees; the probability after leaves just the second.)

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