# Ling 5801: Lecture Notes 11

# From CFG Recognition to Probabilistic Parsing

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#### 11.1 Generalization of algorithms using semiring substitution

Operations in an algorithm can be replaced, keeping the same structure.

For 'dynamic programming' algorithms, this can be done using semiring substitution:

A **semiring** is a tuple  $\langle V, \oplus, \otimes, v_{\perp}, v_{\top} \rangle$  such that:

- V is a domain of values
- $\oplus$  is a function  $V \times V \rightarrow V$  such that:
  - ⊕ is **associative** (parens in sequences of operands don't matter):

$$v \oplus (v' \oplus v'') = (v \oplus v') \oplus v''$$

- ⊕ is **commutative** (order of operands doesn't matter):

$$v \oplus v' = v' \oplus v$$

- $\otimes$  is a function  $V \times V \rightarrow V$  such that:
  - $\otimes$  is **associative** (parens in sequences of operands don't matter):

$$v \otimes (v' \otimes v'') = (v \otimes v') \otimes v''$$

- ⊗ **distributes** over  $\oplus$  (that is,  $\otimes$  with common operands can jump outside  $\oplus$ ):

$$(v \otimes v') \oplus (v \otimes v'') = v \otimes (v' \oplus v''),$$

$$(v' \otimes v) \oplus (v'' \otimes v) = (v' \oplus v'') \otimes v$$

or in the case of limit operators (which we often use in dynamic programming):

$$\bigoplus_{v'} v \otimes v' = v \otimes \bigoplus_{v'} v'$$

e.g. products involving variables not bound by sums may move outside sum 'loop':

$$\sum_{p'} p \cdot p' = p \cdot \sum_{p'} p' \quad (5 \cdot 1 + 5 \cdot 2 = 5 \cdot (1 + 2) \text{ a.k.a. } \sum_{p' \in \{1,2\}} 5 \cdot p' = 5 \cdot \sum_{p' \in \{1,2\}} p')$$

or conjuncts may move outside disjunct 'loop':

$$\bigvee_{b'} b \wedge b' = b \wedge \bigvee_{b'} b'$$

- $v_{\perp}$  is an **identity** element for  $\oplus$  and **annihilator** for  $\otimes$  (like 0 in reals):
  - $-v_{\perp} \in V$
  - $-v \oplus v_{\perp} = v \text{ and } v_{\perp} \oplus v = v$
  - $-v\otimes v_{\perp}=v_{\perp}$  and  $v_{\perp}\otimes v=v_{\perp}$
- $v_T$  is an **identity** element for  $\otimes$  (like 1 in reals):
  - $-v_{\mathsf{T}} \in V$
  - $v \otimes v_{\top} = v$  and  $v_{\top} \otimes v = v$

A parser can generalize, using different semirings for operators ⊕,⊗ and initial values of ∨:

- boolean semiring ({True, False}, V, A, False, True): get original recognizer
- state sequences  $\langle Q^*, |, \circ, q_{\perp}, \epsilon \rangle$ : get set of possible trees/sequences
- **forward/inside**  $\langle \mathbb{R}_0^{\infty}, +, \cdot, 0, 1 \rangle$ : get probability
- tropical semiring  $\langle \mathbb{R}^0_{-\infty} \cup \{-\infty\}, \min, +, -\infty, 0 \rangle$ : get best tree/sequence prob
- state sequence × tropical: best tree/sequence and probability
- ...

## 11.2 Generalized parsing

Any time you want to calculate something of the form:

$$f(c, x_{i}..x_{j}) = \bigoplus_{\tau \text{ w. root } \langle c, i, j \rangle} \bigotimes_{\langle c', i', j' \rangle \in \tau} \begin{cases} \text{if } i' = j' : \begin{cases} \text{if } c' = x_{i'} : v_{\top} \\ \text{if } i' < j' : \bigoplus_{k', d', e'} R(c' \to d' e') \end{cases} \\ \text{if } i' < j' : \bigoplus_{k', d', e'} R(c' \to d' e') \end{cases}$$

you can apply generalized distributive axiom (pull meta-conjunct out of meta-disjunction):

$$f(c, x_i...x_j) = \begin{cases} \text{if } i = j : \begin{cases} \text{if } c = x_i : v_\top \\ \text{if } c \neq x_i : v_\bot \end{cases} \\ \text{if } i < j : \bigoplus_{k,d,e} R(c \to d \ e) \otimes \left( \bigoplus_{\tau' \text{ w. root } \langle d,i,k \rangle} \bigotimes_{\langle c',i',j' \rangle \in \tau'} \{...\} \otimes \left( \bigoplus_{\tau'' \text{ w. root } \langle e,k+1,j \rangle} \bigotimes_{\langle c'',i'',j'' \rangle \in \tau''} \{...\} \right) \end{cases}$$

and identify recursive instances of  $f(c, x_i...x_i)$ :

```
f(c, x_i..x_j) = \begin{cases} \text{if } i = j : \begin{cases} \text{if } c = x_i : v_{\top} \\ \text{if } c \neq x_i : v_{\perp} \end{cases} \\ \text{if } i < j : \bigoplus_{k,d,e} R(c \rightarrow d \ e) \otimes f(d, x_i..x_k) \otimes f(e, x_{k+1}..x_j) \end{cases}
```

then code, memoize, tabularize using dynamic programming, still preserving the generality:

```
def Parse(cS, X) :
  T = len(X)
  for j in range (0,T):
    for i in range(j,-1,-1):
      for c in C:
         if i == j :
           if ( c==X[i] ) : V[c,i,j] = v_T
           else : V[c,i,j] = v_{\perp}
         else :
           V[c,i,j] = v_{\perp}
           for k in range(i,j):
             for d in C:
               for e in C :
                  if (c,d,e) in R:
                   V[c,i,j] = V[c,i,j] \oplus \bigotimes (val(c,d,e), V[d,i,k],
                                               V[e, k+1, j])
  return V[cS, 0, T-1]
```

## 11.3 From recognition to parsing

Semiring basis lets us substitute the Boolean semiring of recognizer  $\langle \{T, F\}, \vee, \wedge, F, T \rangle$  with union / Cartesian product:  $\langle \text{set of trees}, \cup, \times, \emptyset, \{\langle \rangle \} \rangle$ 

Tree sets:

$$f(c, x_{i}..x_{j}) = \bigcup_{\substack{\tau \text{ w. root } \langle c, i, j \rangle \ \langle c', i', j' \rangle \in \tau}} \begin{cases} \text{if } i' = j' : \begin{cases} \text{if } c' = x_{i'} : \{\langle \rangle \} \\ \text{if } c' \neq x_{i'} : \emptyset \end{cases} \\ \text{if } i' < j' : \bigcup_{\substack{k', d', e' \text{ s.t. } \langle d', i', k' \rangle, \langle e', k'+1, j' \rangle \in \tau}} \end{cases}$$

can be computed with:

```
import sys
import re
import model

S = model.Model('S')
C = model.Model('C')
R = model.Model('R')

V = {}

def val(c,d,e):
```

```
return [c]
def prod(11,12,13):
    lo = []
    for el in ll :
        for e2 in 12 :
            for e3 in 13 :
                 lo = lo + [(e1, e2, e3)]
    return lo
def Parse(cS,X) :
    T = len(X)
    for j in range (0,T):
        for i in range(j,-1,-1):
             for c in C :
                 if i == j :
                     if (c==X[i]) : V[c,i,j] = [X[i]]
                                   : V[c, i, j] = []
                 else :
                     V[c,i,j] = []
                     for k in range(i,j):
                         for d in C :
                             for e in C:
                                 if (c,d,e) in R:
                                     V[c,i,j] = V[c,i,j] + prod(val(c,d,e),
                                                                  V[d,i,k],
                                                                  V[e, k+1, j])
    return V[cS, 0, T-1]
for line in sys.stdin:
    S.read(line)
    C.read(line)
    R.read(line)
print Parse('S', re.split(' +','the cat hit the toy off the mat'))
run on the CFG model:
S : S = 1
C : S = 1
C : VP = 1
C : NP = 1
C : PP = 1
C : the = 1
C : cat = 1
C : hit = 1
C : toy = 1
C : under = 1
C : mat = 1
R : S NP VP = 1
R : VP VP PP = 1
R : VP \text{ hit } NP = 1
```

```
R: PP off NP = 1
R: NP NP PP = 1
R: NP the cat = 1
R: NP the toy = 1
R: NP the mat = 1
```

gives output (indented by me to help you see what happened):

You can turn any recognizer into an analyzer/parser with this trick!

('real' parsers use probability weights to choose a single tree; but that's another semiring)

Correctness: mostly the same

loop invariant: each c, i, j computes set of trees with root c spanning  $x_i...x_i$ 

Complexity: same (with assumptions)

no change to program structure (assuming prod implemented w. references, which this ain't)

Worked example: (blackboard)

## 11.4 Weight calculation

Define weights for trees based on (product of) weights for rules:

$$\mathsf{P}(x_{i}..x_{j} \mid c) = \sum_{\tau \text{ w. root } \langle c,i,j \rangle} \prod_{\langle c',i',j' \rangle \in \tau} \begin{cases} \text{if } i' = j' : \begin{cases} \text{if } c' = x_{i'} : 1.0 \\ \text{if } c' \neq x_{i'} : 0.0 \end{cases} \\ \text{if } i' < j' : \sum_{k',d',e'} R(c' \rightarrow d' \ e') \\ \\ \text{if } i' < j' : \sum_{k',d',e'} R(c' \rightarrow d' \ e') \end{cases}$$

can be computed with:

```
import sys
import re
import model

S = model.Model('S')
C = model.Model('C')
R = model.Model('R')

V = {}

def val(c,d,e):
    return R[c,d,e]

def Parse(cS,X) :
```

```
T = len(X)
    for j in range (0,T):
        for i in range(j,-1,-1):
             for c in C :
                 if i == j:
                     if (c==X[i]) : V[c,i,j] = 1.0
                     else
                                     : V[c,i,j] = 0.0
                 else :
                     V[c, i, j] = 0.0
                     for k in range(i,j):
                         for d in C:
                              for e in C :
                                  if (c,d,e) in R:
                                      V[c,i,j] = V[c,i,j] + (val(c,d,e) *
                                                               V[d,i,k] *
                                                               V[e, k+1, j])
    return V[cS, 0, T-1]
for line in sys.stdin:
    S.read(line)
    C.read(line)
    R.read(line)
print Parse('S', re.split(' +', 'the cat hit the toy off the mat'))
run on the weighted CFG model:
S : S = 1
C : S = 1
C : VP = 1
C : NP = 1
C : PP = 1
C : the = 1
C : cat = 1
C : hit = 1
C : toy = 1
C : under = 1
C : mat = 1
R : S NP VP = 1.0
R : VP VP PP = .5
R : VP \text{ hit } NP = .5
R : PP off NP = 1
R : NP NP PP = .25
R : NP the cat = .25
R : NP the toy = .25
R : NP the mat = .25
outputs the combined weight of the string, given these rule weights:
0.005859375
Worked example (span, category, yield, weight):
```

1-2 NP the cat: .25

```
4-5 NP the toy: .25

7-8 NP the mat: .25

3-5 VP hit the toy: .5 \cdot 1 \cdot .25 = .125

6-8 PP off the mat: 1 \cdot 1 \cdot .25 = .25

4-8 NP the toy off the mat: .25 \cdot .25 \cdot .25 = .015625

3-8 VP hit the toy off the mat: (.5 \cdot 1 \cdot .015625 = .0078125) + (.5 \cdot .125 \cdot .25 = .015625) = .0234375

1-8 S the cat hit the toy off the mat: 1 \cdot .25 \cdot .0234375 = .005859375
```

#### 11.5 Weighted Parsing

Choose a single tree using weighted rules:

```
import sys
import re
import model
S = model.Model('S')
C = model.Model('C')
R = model.Model('R')
V = \{ \}
def val(c,d,e):
    return (R[c,d,e],c)
def max_argmax(pt1,pt2) :
    if pt1[0]>=pt2[0] : return pt1
    else
                      : return pt2
def prod_pair(pt1,pt2,pt3) :
    return ( pt1[0]*pt2[0]*pt3[0], (pt1[1],pt2[1],pt3[1]) )
def Parse(cS,X) :
    T = len(X)
    for j in range (0,T):
        for i in range(j,-1,-1):
            for c in C :
                if i == j :
                    if (c==X[i]) : V[c,i,j] = (1.0,X[i])
                    else : V[c,i,j] = (0.0,())
                else :
                    V[c,i,j] = (0.0,())
                    for k in range(i,j):
                         for d in C:
                             for e in C :
                                 if (c,d,e) in R:
                                     V[c,i,j] = \max_{argmax}(V[c,i,j],
                                                            prod_pair(val(c,d,e),
```

Worked example (blackboard)

#### 11.6 FSA can also be generalized

 $A_{\text{FSA}}$  can now be generalized:

```
# initialize table of possible states at each time step using start states V = \{\} for q in Q: V[0,q] = S.get(q,v_{\perp}) # for each possible state qP in V at time t, for each qP,x,q in M, add q for t in range(1,len(Input)): for qP in Q: for q in Q: V[t,q] = V.get((t,q),v_{\perp}) \oplus (V[t-1,qP] \otimes M.get((qP,Input[t-1],q),v_{\perp}))
```

## 11.7 Where do weights come from?

Weights are well defined as probabilities.

In this view, (human/machine) parsers estimate probability of speakers generating utterances.

# 11.8 A case against the dynamic programming parser as a human model

DP/'chart' parsers are simple and tractable, but cognitively implausible:

- 1. human language processing uses short-term working memory:
  - Just and Carpenter: memory load affects processing [Just and Carpenter, 1992]
- 2. short-term working memory is very limited:
  - Miller: 7 +/- 2 'chunks' [Miller, 1956]

- Cowan: 4 +/- 1 [Cowan, 2001]
- Lewis: 2 +/- 1 [Lewis, 1996]
- McElree and Dosher: 1, but continuous [McElree and Dosher, 2001]
- 3. short-term memory is short-term (no trees in memory):
  - Sachs: can't remember words between sentences [Sachs, 1967]
  - Jarvella: can't remember words within sentences [Jarvella, 1971]
- 4. reference interacts incrementally with processing
  - Tanenhaus et al.: cand-..., frog on ... (can't do bottom-up) [Tanenhaus et al., 1995]
- 5. don't need more than working memory anyway:
  - Schuler et al.: parse treebank using 3-4 chunks [Schuler et al., 2010]

Let's implement an incremental comprehension model...

#### References

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