Ling 5801: Lecture Notes 11

From CFG Recognition to Probabilistic Parsing

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11.1 Generalization of algorithms using semiring substitution

Operations in an algorithm can be replaced, keeping the same structure.

For 'dynamic programming' algorithms, this can be done using semiring substitution:

A semiring is a tuple $\langle V, \oplus, \otimes, v_{\perp}, v_{\top} \rangle$ such that:

- V is a domain of values
- \oplus is a function $V \times V \rightarrow V$ such that:
 - ⊕ is associative (parens in sequences of operands don't matter):

$$v \oplus (v' \oplus v'') = (v \oplus v') \oplus v''$$

- ⊕ is commutative (order of operands doesn't matter):

$$v \oplus v' = v' \oplus v$$

- \otimes is a function $V \times V \rightarrow V$ such that:
 - \otimes is associative (parens in sequences of operands don't matter):

$$v \otimes (v' \otimes v'') = (v \otimes v') \otimes v''$$

 $- \otimes$ distributes over \oplus (that is, \otimes with common operands can jump outside \oplus):

$$(v\otimes v')\oplus (v\otimes v'')=v\otimes (v'\oplus v''),$$

$$(v' \otimes v) \oplus (v'' \otimes v) = (v' \oplus v'') \otimes v$$

or in the case of limit operators (which we often use in dynamic programming):

$$\bigoplus_{v'} v \otimes v' = v \otimes \bigoplus_{v'} v'$$

e.g. products involving variables not bound by sums may move outside sum 'loop':

$$\sum_{p'} p \cdot p' = p \cdot \sum_{p'} p' \quad (5 \cdot 1 + 5 \cdot 2 = 5 \cdot (1 + 2) \text{ a.k.a. } \sum_{p' \in \{1,2\}} 5 \cdot p' = 5 \cdot \sum_{p' \in \{1,2\}} p')$$

or conjuncts may move outside disjunct 'loop':

$$\bigvee_{b'} b \wedge b' = b \wedge \bigvee_{b'} b'$$

- v_{\perp} is an identity element for \oplus and annihilator for \otimes (like 0 in reals):
 - $-v_{\perp} \in V$
 - $-v \oplus v_{\perp} = v$ and $v_{\perp} \oplus v = v$
 - $-v\otimes v_{\perp}=v_{\perp}$ and $v_{\perp}\otimes v=v_{\perp}$
- v_T is an identity element for \otimes (like 1 in reals):
 - $-v_{\mathsf{T}} \in V$
 - $-v\otimes v_{\top}=v$ and $v_{\top}\otimes v=v$

Parser can generalize, using different semirings for operators \oplus , and initial values of \vee :

- boolean semiring ⟨{True, False}, ∨, ∧, False, True⟩: get original recognizer
- state sequences $\langle Q^*, |, \circ, q_{\perp}, \epsilon \rangle$: get set of possible trees/sequences
- forward/inside $\langle \mathbb{R}_0^{\infty}, +, \cdot, 0, 1 \rangle$: get probability
- tropical semiring $\langle \mathbb{R}^0_{-\infty} \cup \{-\infty\}, \min, +, -\infty, 0 \rangle$: get best tree/sequence prob
- state sequence × tropical: best tree/sequence and probability
- ...

11.2 Generalized parsing

Any time you want to calculate something of the form:

$$f(c, x_{i}..x_{j}) = \bigoplus_{\tau \text{ w. root } \langle c, i, j \rangle} \bigotimes_{\langle c', i', j' \rangle \in \tau} \begin{cases} \text{if } i' = j' : \begin{cases} \text{if } c' = x_{i'} : v_{\top} \\ \text{if } c' \neq x_{i'} : v_{\bot} \end{cases} \\ \text{if } i' < j' : \bigoplus_{k', d', e'} R(c' \to d' e') \\ k', d', e' \text{ s.t. } \langle d', i', k' \rangle, \langle e', k'+1, j' \rangle \in \tau \end{cases}$$

you can apply generalized distributive axiom (pull meta-conjunct out of meta-disjunction):

$$f(c, x_i..x_j) = \begin{cases} \text{if } i = j : \begin{cases} \text{if } c = x_i : v_{\top} \\ \text{if } c \neq x_i : v_{\bot} \end{cases} \\ \text{if } i < j : \bigoplus_{k,d,e} R(c \to d \ e) \otimes \left(\bigoplus_{\tau' \text{ w. root } \langle d, i, k \rangle} \bigotimes_{\langle c', i', j' \rangle \in \tau'} \left\{ ... \right\} \otimes \left(\bigoplus_{\tau'' \text{ w. root } \langle e, k+1, j \rangle} \bigotimes_{\langle c'', i'', j'' \rangle \in \tau''} \left\{ ... \right\} \end{cases}$$

and identify recursive instances of $f(c, x_i...x_i)$:

$$f(c, x_i..x_j) = \begin{cases} \text{if } i = j : \begin{cases} \text{if } c = x_i : v_{\top} \\ \text{if } c \neq x_i : v_{\perp} \end{cases} \\ \text{if } i < j : \bigoplus_{k,d,e} R(c \rightarrow d \ e) \otimes f(d, x_i..x_k) \otimes f(e, x_{k+1}..x_j) \end{cases}$$

then code, memoize, tabularize using dynamic programming, still preserving the generality:

```
def Parse(cS,X) :
  T = len(X)
  for j in range (0,T):
    for i in range (j,-1,-1):
       for c in C:
         if i == i :
           if ( c==X[i] ) : V[c,i,j] = v_T else : V[c,i,j] = v_L
         else:
           V[c,i,j] = v_{\perp}
           for k in range(i, j):
              for d in C:
                for e in C:
                   if (c,d,e) in R:
                     V[c,i,j] = V[c,i,j] \oplus \bigotimes (val(c,d,e),
                                                   V[d,i,k],
                                                   V[e, k+1, j])
  return V[cS, 0, T-1]
```

11.3 From recognition to parsing

Semiring basis lets us substitute the Boolean semiring of recognizer $\langle \{T, F\}, \vee, \wedge, F, T \rangle$ with union / Cartesian product: $\langle \text{set of trees}, \cup, \times, \emptyset, \{\langle \rangle \} \rangle$

Tree sets:

$$f(c, x_{i}..x_{j}) = \bigcup_{\substack{\tau \text{ w. root } \langle c, i, j \rangle \ \langle c', i', j' \rangle \in \tau}} \begin{cases} \text{if } i' = j' : \begin{cases} \text{if } c' = x_{i'} : \{\langle \rangle \} \\ \text{if } c' \neq x_{i'} : \emptyset \end{cases} \\ \text{if } i' < j' : \bigcup_{\substack{k', d', e' \text{ s.t. } \langle d', i', k' \rangle, \langle e', k' + 1, j' \rangle \in \tau}} \end{cases}$$

can be computed with:

```
import sys
import re
```

```
import model
S = model.Model('S')
C = model.Model('C')
R = model.Model('R')
V = \{ \}
def val(c,d,e):
    return [c]
def prod(11,12,13) :
    10 = []
    for el in ll:
        for e2 in 12 :
            for e3 in 13 :
                lo = lo + [(e1, e2, e3)]
    return lo
def Parse(cS, X) :
    T = len(X)
    for j in range (0,T):
        for i in range(j,-1,-1):
            for c in C:
                if i == j :
                    if (c==X[i]) : V[c,i,j] = [X[i]]
                                  : V[c, i, j] = []
                    else
                else :
                    V[c,i,j] = []
                     for k in range(i,j):
                         for d in C :
                             for e in C :
                                 if (c,d,e) in R:
                                     V[c,i,j] = V[c,i,j] + prod(val(c,d,e),
                                                                 V[d,i,k],
                                                                 V[e,k+1,j])
    return V[cS, 0, T-1]
for line in sys.stdin:
    S.read(line)
    C.read(line)
    R.read(line)
print Parse('S', re.split(' +','the cat hit the toy off the mat'))
run on the CFG model:
S : S = 1
C : S = 1
C : VP = 1
C : NP = 1
C : PP = 1
C : the = 1
```

```
C: cat = 1
C: hit = 1
C: toy = 1
C: under = 1
C: mat = 1

R: S NP VP = 1
R: VP VP PP = 1
R: VP hit NP = 1
R: PP off NP = 1
R: NP NP PP = 1
R: NP the cat = 1
R: NP the toy = 1
R: NP the mat = 1
```

gives output (indented by me to help you see what happened):

You can turn any recognizer into an analyzer/parser with this trick!

('real' parsers use probability weights to choose a single tree; but that's another semiring)

Correctness: mostly the same

loop invariant: each c, i, j computes set of trees with root c spanning $x_i...x_i$

Complexity: same (with assumptions)

no change to program structure (assuming prod implemented w. references, which this ain't)

Worked example: (blackboard)

11.4 Weight calculation

Define weights for trees based on (product of) weights for rules:

```
\mathsf{P}(x_{i}..x_{j} \mid c) = \sum_{\substack{\tau \text{ w. root } \langle c,i,j \rangle \ \langle c',i',j' \rangle \in \tau}} \left\{ \begin{aligned} &\text{if } i' = j' : \begin{cases} &\text{if } c' = x_{i'} : 1.0 \\ &\text{if } c' \neq x_{i'} : 0.0 \end{cases} \\ &\text{if } i' < j' : \sum_{\substack{k',d',e' \ s.t. \ \langle d',i',k' \rangle, \langle e',k'+1,j' \rangle \in \tau}} \end{aligned} \right.
```

can be computed with:

```
import sys
import re
import model
```

```
S = model.Model('S')
C = model.Model('C')
R = model.Model('R')
V = \{ \}
def val(c,d,e):
    return R[c,d,e]
def Parse(cS,X) :
    T = len(X)
    for j in range (0,T):
        for i in range(j,-1,-1):
             for c in C:
                if i == j :
                     if (c==X[i]) : V[c,i,j] = 1.0
                                   : V[c, i, j] = 0.0
                 else :
                     V[c, i, j] = 0.0
                     for k in range(i,j):
                         for d in C :
                             for e in C:
                                 if (c,d,e) in R:
                                     V[c,i,j] = V[c,i,j] + (val(c,d,e) *
                                                              V[d,i,k] *
                                                              V[e, k+1, j])
    return V[cS, 0, T-1]
for line in sys.stdin:
    S.read(line)
    C.read(line)
    R.read(line)
print Parse('S', re.split(' +','the cat hit the toy off the mat'))
run on the weighted CFG model:
S : S = 1
C : S = 1
C : VP = 1
C : NP = 1
C : PP = 1
C : the = 1
C : cat = 1
C : hit = 1
C : toy = 1
C : under = 1
C : mat = 1
R : S NP VP = 1.0
R : VP VP PP = .5
R : VP \text{ hit } NP = .5
```

```
R: PP off NP = 1
R: NP NP PP = .25
R: NP the cat = .25
R: NP the toy = .25
R: NP the mat = .25
```

outputs the combined weight of the string, given these rule weights:

0.005859375

11.5 Weighted Parsing

Choose a single tree using weighted rules:

```
import sys
import re
import model
S = model.Model('S')
C = model.Model('C')
R = model.Model('R')
V = \{ \}
def val(c,d,e):
    return (R[c,d,e],c)
def max_argmax(pt1,pt2) :
    if pt1[0]>=pt2[0] : return pt1
    else
                      : return pt2
def prod_pair(pt1,pt2,pt3) :
    return ( pt1[0]*pt2[0]*pt3[0], (pt1[1],pt2[1],pt3[1]) )
def Parse(cS,X) :
    T = len(X)
    for j in range (0,T):
        for i in range(j,-1,-1):
            for c in C:
                 if i == j :
                    if (c==X[i]) : V[c,i,j] = (1.0,X[i])
                    else : V[c, i, j] = (0.0, ())
                 else :
                    V[c,i,j] = (0.0,())
                     for k in range(i,j):
                         for d in C :
                             for e in C :
                                 if (c,d,e) in R:
                                     V[c,i,j] = \max_{argmax}(V[c,i,j],
                                                             prod_pair(val(c,d,e),
                                                                       V[d,i,k],
                                                                       V[e, k+1, j]))
    return V[cS, 0, T-1]
```

Worked example: (blackboard)

11.6 FSA can also be generalized

 A_{FSA} can now be generalized:

```
# initialize table of possible states at each time step using start states V = \{\} for q in Q: V[0,q] = S.get(q,v_{\perp}) # for each possible state qP in V at time t, for each qP,x,q in M, add q for t in range(1,len(Input)): for qP in Q: for q in Q: V[t,q] = V.get((t,q),v_{\perp}) \oplus (V[t-1,qP] \otimes M.get((qP,Input[t-1],q),v_{\perp}))
```

11.7 Where do weights come from?

Weights are well defined as probabilities.

In this view, parser (human or machine) estimates prob. of speaker generating utterance.

Probability in this view is a subjective measure of belief about speaker behavior

Specifically, belief of proposition x in domain X

Domain: set of mutually exclusive possible propositions (e.g. FSA states / PDA store-states)

Belief: given an infinite number of trials of X, x would happen p of the time

notation of propositions:

```
x, y, u, v uncertain true/false proposition (e.g. Kim said 'cost'), believed w. some probability X a domain of possible mutually-exclusive propositions (e.g. {Kim said 'caused', ...}) x \lor x' either x or x' is true (e.g. Kim said 'cost' or Kim said 'caused') x, x' (= x \land x') both x and x' are true (separate variables; e.g. Kim said 'cost' and Pat said 'caused') tautology / empty proposition
```

notation of limit operators:

```
\sum_{x \in X} \phi \qquad \text{sum of } \phi \text{ over all } x \text{ in } X
\prod_{x \in X} \phi \qquad \text{product of } \phi \text{ over all } x \text{ in } X
\max_{x \in X} \phi \qquad \text{maximum of } \phi \text{ over all } x \text{ in } X
\underset{\text{argmax}_{x \in X}}{\operatorname{argmax}_{x \in X}} \phi \qquad \text{value of } x \text{ that maximizes } \phi \text{ over all values in } X
```

notation of probability terms:

```
\tilde{\mathsf{F}}(x) frequency of x in trials \mathsf{P}(x) or \mathsf{P}(x|\top) prior probability = \tilde{\mathsf{F}}(x)/\sum_{x\in X}\tilde{\mathsf{F}}(x) conditional probability = \tilde{\mathsf{F}}(x,y)/\sum_{x\in X}\tilde{\mathsf{F}}(x,y) \mathsf{P}_{\pi}(x) or \mathsf{P}_{\theta}(x|y) prior/conditional probability as defined in some model \pi or \theta
```

Probability axioms: all probabilities P(x|y) are real numbers such that...

- $0 \le P(x|y) \le 1$
- $\sum_{x \in X} P(x \mid y) = 1$
- $\bullet \ \forall_{x,x' \in X} \ \mathsf{P}(x \lor x' \mid y) = \mathsf{P}(x \mid y) + \mathsf{P}(x' \mid y)$

This means, if $X = V \times U$:

• $P(u \lor v | y) = P(u | y) + P(v | y) - P(u, v | y)$ (x and x' may be underspecified)

E.g., if $V = \{Kim \ said \ `cost', ... \ `caused'\}\$ and $U = \{Pat \ said \ `cost', ... \ `caused'\}$:

- $x_0 = K$:caus, P:caus, $x_1 = K$:caus, P:cost, $x_2 = K$:cost, P:caus, $x_3 = K$:cost, P:cost
- v = K:cost, u = P:cost
- $P(x_1 \lor x_2 \lor x_3 | y) = P(x_2 \lor x_3 | y) + P(x_1 \lor x_3 | y) P(x_3 | y)$

Probabilities of grammar rule expansions:

```
P(c \rightarrow d \ e \mid c) probability speaker decided to expand c into d followed by e 'branching process model' assigns probability to any tree / sentence widely used in comp ling / comp psycholing
```

11.8 A case against the dynamic programming parser as a human model

DP/'chart' parsers are simple and tractable, but cognitively implausible:

- 1. human language processing uses short-term working memory:
 - Just and Carpenter: memory load affects processing [Just and Carpenter, 1992]
- 2. short-term working memory is very limited:
 - Miller: 7 +/- 2 'chunks' [Miller, 1956]
 - Cowan: 4 +/- 1 [Cowan, 2001]
 - Lewis: 2 +/- 1 [Lewis, 1996]
 - McElree and Dosher: 1, but continuous [McElree and Dosher, 2001]
- 3. short-term memory is short-term (no trees in memory):
 - Sachs: can't remember words between sentences [Sachs, 1967]
 - Jarvella: can't remember words within sentences [Jarvella, 1971]
- 4. reference interacts incrementally with processing
 - Tanenhaus et al.: can-..., frog on ... (can't do bottom-up) [Tanenhaus et al., 1995]
- 5. don't need more than working memory anyway:
 - Schuler et al.: parse treebank using 3-4 chunks [Schuler et al., 2010]

Let's implement an incremental comprehension model...

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